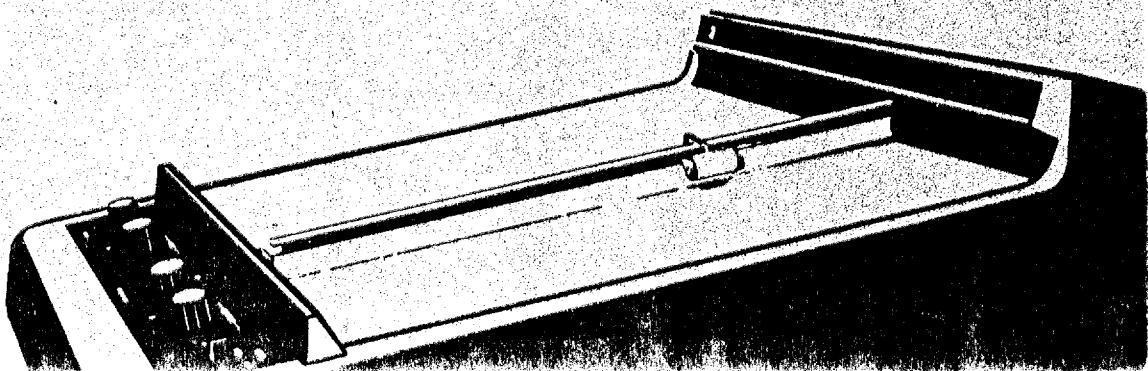
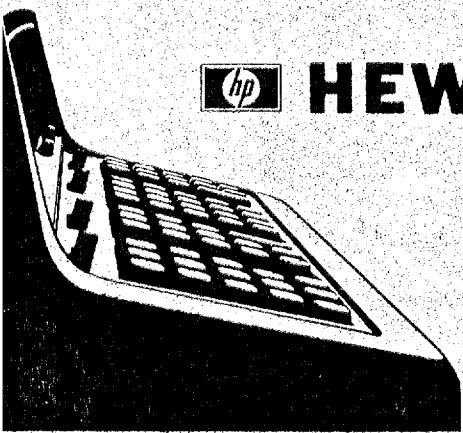


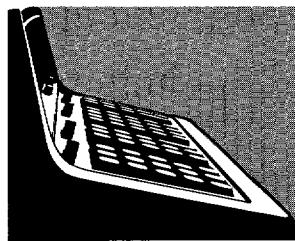


HEWLETT PACKARD X-Y PLOTTER

Model 9125A

PROGRAMS





MARCH 1, 1969

9125A PLOTTER PROGRAM LISTING

MISCELLANEOUS 09100-76000

76006 - PLOTTER DIAGNOSTIC

This program checks the 9125A for proper execution of commands received from the 9100A.

MATHEMATICS 09100-70000

70026 - MAXIMUM AND MINIMUM OF $y = f(x)$

This program will calculate the approximate maximum and minimum of an analytic function over a given range.

70027 - PLOT OF $y = f(x)$

This program will plot the curve specified by a given analytic function.

70028 - FIRST ORDER DIFFERENTIAL EQUATION PLOT

This program uses a Runge Kutta method to numerically solve a 1st order differential equation and plots the solution for incremented values of the independent variable.

70029 - MAXIMUM AND MINIMUM OF $r = f(\theta)$

This program will calculate the approximate maximum and minimum of a given function with variables in polar coordinates.

70030 - PLOT OF $r = f(\theta)$

This program will plot the curve of a function $r = f(\theta)$ in polar coordinates.

STATISTICS 09100-70800

70818 - LINEAR REGRESSION PLOT

This program will plot the set of data points entered by the user and the least squares linear curve determined by these points.

70819 - PARABOLIC REGRESSION AND PLOT

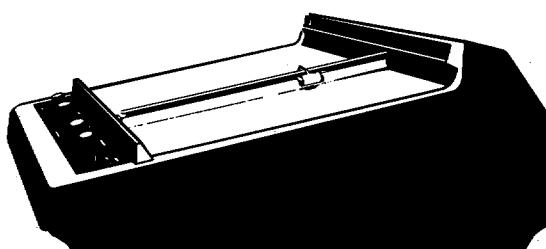
This program will plot the set of data points entered by the user and the least squares second degree curve determined by these points.

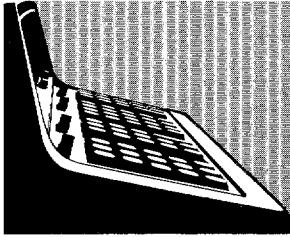
70820 - EXPONENTIAL REGRESSION AND PLOT

This program will plot the set of data points entered by the user and the least squares curve of the form $y = ae^{-bx}$ determined by these points.

70821 - POWER CURVE REGRESSION AND PLOT

This program will plot the set of data points entered by the user and plot the least squares curve of the form $y = ax^b$ determined by these points.





PART NO.
09100-76006

PLOTTER DIAGNOSTIC

The purpose of the Plotter Diagnostic is to test every programmable operation of the 9125A for proper execution.

To run the Diagnostic follow these directions:

Using Hewlett-Packard graph paper, calibrate the Plotter as explained in the Calibration Section of the Operating Manual.

SET: ON on the Calculator and Plotter

SET: RUN

SET: DEGREES

SET: Decimal Wheel at 3

PRESS: STOP

Set the Origin controls on the 9125A so that the pen is in the middle of the full-size (11" x 17") recording paper.

PRESS: END

Insert the magnetic card into the cardreader.

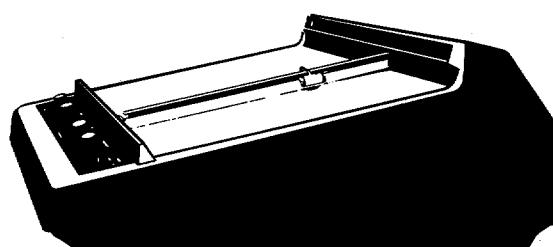
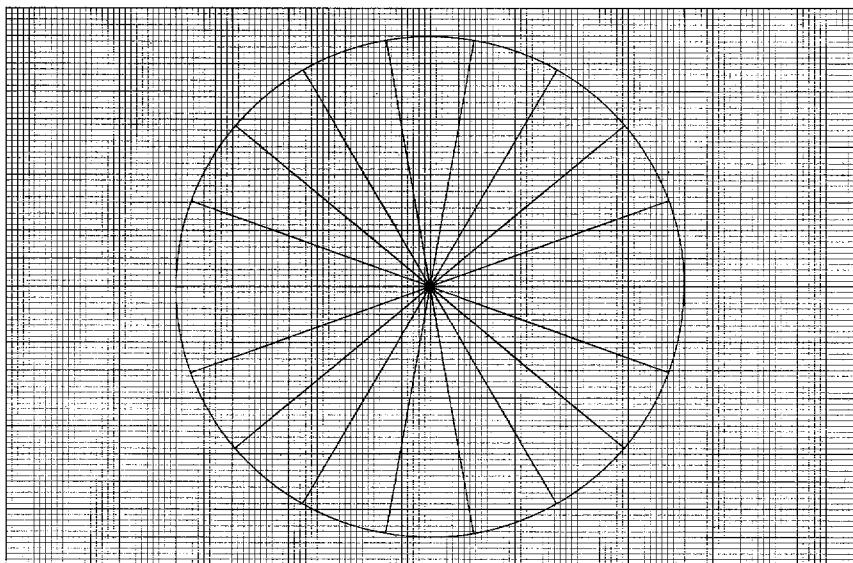
PRESS: ENTER

PRESS: END

PRESS: CONTINUE

Proper execution of the program and proper operation of the Plotter is indicated by a circle enclosing 18 spokes.

The 9125A is operating correctly if the circle is well-formed and the spokes are retraced exactly showing only one line width per spoke. The exact diameter of the circle depends where the sensitivity controls are set, but it should be 9 " \pm 0.25".



Step	Key	Code	Display			Step	Key	Code	Display			Step	Key	Code	Display		
			x	y	z				x	y	z				x	y	z
0	CLEAR	20				3	ACC +	60				0					
1	2	02				1	RCL	61									
2	2	02				2	3	03									
3	5	05				3	6	06									
4	0	00				4	0	00									
5	x→()	23				5	IF x < y	52									
6	a	13				6	3	03									
7	CLEAR x	37				7	b	14									
8	↑	27				8	GOTO ()	44									
9	FMT	42				9	2	02									
10	↓	25				10	7	07									
11	E	12				11	CLEAR	20									
12	↑	27				12	FMT	42									
13	a	13				13	↑	27									
14	TO RECT	66				14	END	46									
15	FMT	42				15											
16	↓	25				16											
17	E	12				17											
18	↑	27				18											
19	2	02				19											
20	0	00				20											
21	7	07				21											
22	CLEAR	20				22											
23	FMT	42				23											
24	↓	25				24											
25	FMT	42				25											
26	↑	27				26											
27	a	13				27											
28	TO RECT	66				28											
29	FMT	42				29											
30	↓	25				30											
31	TO POLAR	62				31											
32	2	02				32											
33	↑	27				33											

Storage

f
e
d
c
b
a
g
h
i
j
k
l
m
n
o
p
q
r
s
t
u
v
w
x
y
z

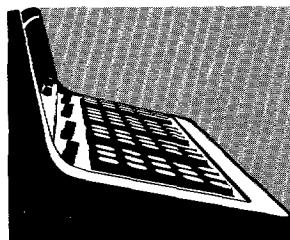
 HEWLETT·PACKARD

 HEWLETT·PACKARD

 HEWLETT·PACKARD

 HEWLETT·PACKARD

 HEWLETT·PACKARD

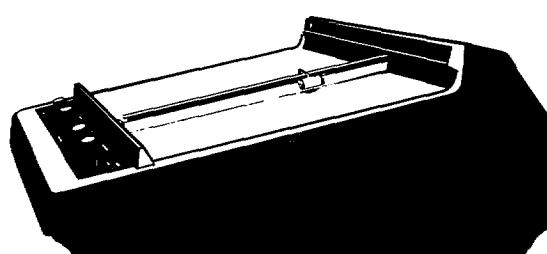


PART NO.
09100-70026

MAXIMUM AND MINIMUM OF $y = f(x)$

This program will compute the approximate maximum and minimum of the function $f(x)$ over a specified range of independent variable x .

The technique involved is a search over n increments of the range of x . n is specified by the user.



USER INSTRUCTIONS

EXAMPLE

ENTER PROGRAM: (Starting address is 0-0)

PRESS: GO TO ()()

PRESS: 3

PRESS: c

SET: PROGRAM

Note: Starting at (3)(c), enter program steps which take the independent variable from the X register (x is also in the e register) and program f(x). Place f(x) in the Y register and exit to location 2-7. The last four instructions of the f(x) subroutine should be:

GO TO

2

7

END

Memory locations 3-c through 9-d are available for programming and storage of f(x). The flag is unavailable.

SET: RUN

PRESS: END

PRESS: CONTINUE

ENTER DATA:

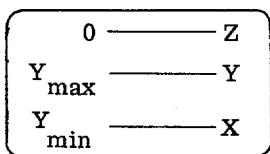
n → Z n = number of points scanned

X_{max} → Y

X_{min} → X

PRESS: CONTINUE

DISPLAY



To enter new range of the independent variable x

To enter new function

Note: To record $y = f(x)$ on the program card replace the END instruction in location 3-b with a STOP instruction.

$$y = \frac{\sin x}{x}$$

$$x_{\max} = 6\pi$$

$$x_{\min} = -6\pi$$

SET: RADIAN

The steps which generate f(x) are:

LOCATION	OPERATION
3 - a c	↑
3 - b d	sin x
3 - e 4 0	x ← y
3 - d 4 1	÷
4 - a 2	GO TO ()()
4 - b 3	2
4 - c 4	7
4 - d 5	END

Let: n = 50

Solution:

$$Y_{\max} = 1.000$$

$$Y_{\min} = -.217$$

HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD

FROM EQUATION

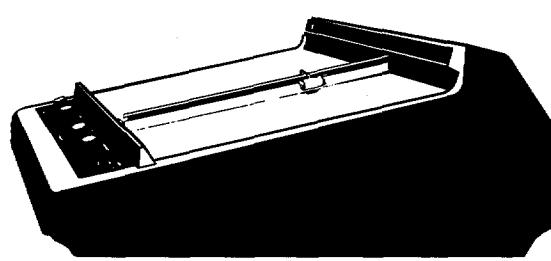


PART NO.
09100-70027

PLOT OF $y = f(x)$

This program will plot the function of $y = f(x)$ in rectangular coordinates. The number of plot points per inch, n , is specified by the user, as also are the plotting constants.

The program was written to be used in conjunction with program 09100-70026, Maximum and Minimum of $y = f(x)$.



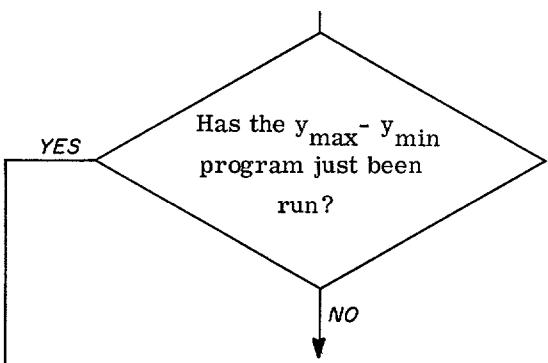
USER INSTRUCTIONS

PRESS: STOP

Use the Origin controls to place the pen in the lower left corner of the paper. (At the intersection of the border lines if chart paper is used.)

SET: Decimal wheel at 6 or less

ENTER PROGRAM: (Starting address is 0-0)



PRESS: GO TO ()()

PRESS: 3

PRESS: c

SET: PROGRAM

Note: Starting at (3)(c), enter program steps which take the independent variable from the X register (x is also in the e register) and program f(x). Place f(x) in the Y register and exit to location 2-7. The last four instructions of the f(x) subroutine should be:

```

GO TO
2
7
END
  
```

Memory locations 3-c through 9-d are available for programming and storage of f(x). The flag is available.

SET: RUN

→ PRESS: END

PRESS: CONTINUE

ENTER CONSTANTS*:

y_{shift}	→	Y
x_{shift}	→	X

USER INSTRUCTIONS (con't)

PRESS: CONTINUE

ENTER CONSTANTS*:

n	→	Z	plot points/inch
y_{scale}	→	Y	
x_{scale}	→	X	

PRESS: CONTINUE

Note: The function $f(x)$ will now be plotted. To interrupt or stop the plot at its completion, PRESS: STOP.

To re-run program, return to beginning of USER INSTRUCTIONS and proceed as before. The magnetic card need not be re-entered.

* See general Plotter instructions.

EXAMPLE

$$\text{Plot } y = \frac{\sin x}{x} \quad \text{for } -6\pi \leq x \leq 6\pi$$

SET: RADIANS

Run the max-min of $f(x)$ program. Letting $n = 50$ in this program, we find that

$$y_{\text{min}} \approx -.22$$

$$y_{\text{max}} \approx 1.$$

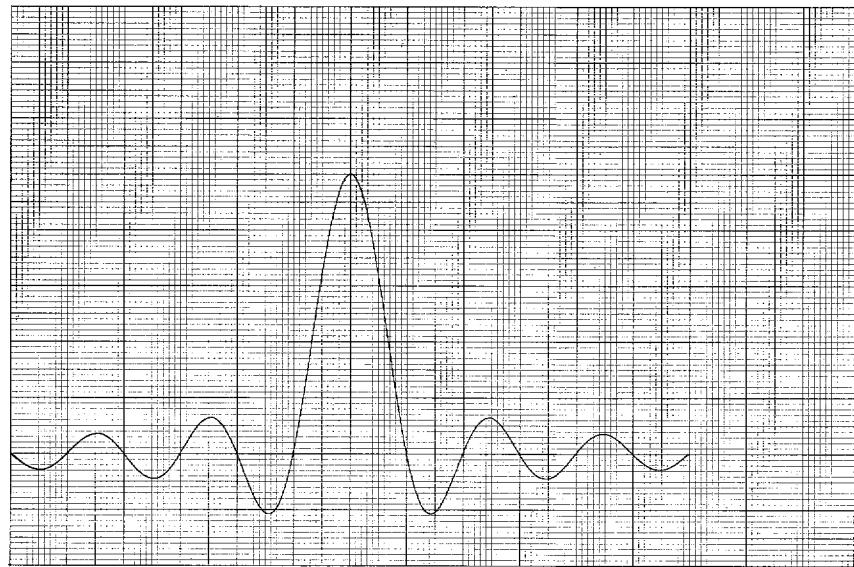
$$\text{Choose } y_{\text{scale}} = \frac{1 - (-.22)}{10} \approx .15 \text{ units/inch}$$

$$y_{\text{shift}} = -.4$$

$$x_{\text{scale}} = \frac{6\pi - (-6\pi)}{15} \approx \pi \text{ units/inch}$$

$$x_{\text{shift}} = -6\pi \text{ units}$$

$$n = 15 \text{ plot points/inch}$$



HEWLETT·PACKARD

HEWLETT·PACKARD

HEWLETT·PACKARD

HEWLETT·PACKARD

HEWLETT·PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
0 0	CLEAR	20									
1 1	STOP	41	Xshift	Yshift	0						ENTER TRANSLATION CONSTANTS
2 2	x→()	23									
3 3	E	16									
4 4	y→()	40									STORE TRANSLATION CONSTANTS
5 5	D	17									
6 6	CLEAR	20									
7 7	STOP	41	Xscale	Yscale	n						ENTER SCALING CONSTANTS AND NUMBER OF POINTS PER INCH TO BE PLOTTED
8 8	ROLL ↑	22									
9 9	÷	35									
10 10	y→()	40									CALCULATE AND STORE $\Delta X = \frac{Xscale}{n}$
11 11	b	14									
12 12	c	36									
13 13	d	5 05									
14 14	0 0	00									
15 15	1 0	00									
16 16	÷	35									
17 17	y→()	40									
18 18	a	13									
19 19	ROLL ↑	22									
20 20	÷	35									
21 21	b	14									
22 22	y→()	40									
23 23	b	14									
24 24	↑	27									
25 25	b	16									
26 26	x→y	30									INITIALIZE X TO Xshift - ΔX AND STORE
27 27	—	34									
28 28	0 ACC +	60									
29 29	RCL	61									
30 30	+	33									
31 31	y→()	40									
32 32	E	12									
33 33	↓	25									
34 34	GOTO (11)	44									
35 35	3 03										
36 36	3										
37 37	0										
38 38	3										
39 39	0										
40 40	3										
41 41	0										
42 42	3										
43 43	0										
44 44	3										
45 45	0										
46 46	3										
47 47	0										
48 48	3										
49 49	0										
50 50	3										
51 51	0										
52 52	3										
53 53	0										
54 54	3										
55 55	0										
56 56	3										
57 57	0										
58 58	3										
59 59	0										
60 60	3										
61 61	0										
62 62	3										
63 63	0										
64 64	3										
65 65	0										
66 66	3										
67 67	0										
68 68	3										
69 69	0										
70 70	3										
71 71	0										
72 72	3										
73 73	0										
74 74	3										
75 75	0										
76 76	3										
77 77	0										
78 78	3										
79 79	0										
80 80	3										
81 81	0										
82 82	3										
83 83	0										
84 84	3										
85 85	0										
86 86	3										
87 87	0										
88 88	3										
89 89	0										
90 90	3										
91 91	0										
92 92	3										
93 93	0										
94 94	3										
95 95	0										
96 96	3										
97 97	0										
98 98	3										
99 99	0										

STORE TRANSLATION CONSTANTS

CALCULATE AND STORE $\Delta X = \frac{Xscale}{n}$

CALCULATE AND STORE $\frac{Xscale}{500}$ AND $\frac{500}{Yscale}$

INITIALIZE X TO Xshift - ΔX AND STORE

CALCULATE, STORE AND POSITION $X = X + \Delta X$

BRANCH TO CALCULATE $f(x)$

CALCULATE $Y_{plot} = \frac{500}{Yscale} [Y - Y_{shift}]$

FROM 3-a

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
3	0	27									
1	C	16									
2	-	34									
3	D	13									
4	÷	35									
5	↓	25									
6	FMT	42				PLOT THE CALCULATED LINE SEGMENT					
7	↓	25									
8	GOTO()()	44									
9	2	02				BRANCH TO CALCULATE NEXT PLOT COORDINATES					
	1	01									
	END	46									
	c										
	d										
	e										
	f										
	g										
	h										
	i										
	j										
	k										
	l										
	m										
	n										
	o										
	p										
	q										
	r										
	s										
	t										
	u										
	v										
	w										
	x										
	y										
	z										
	f										
	e										
	d										
	c										
	b										
	a										

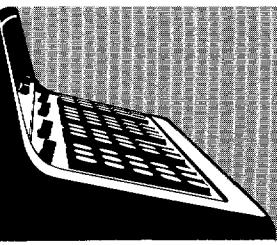
HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD



1st ORDER DIFFERENTIAL EQUATION PLOT

PART NO.
09100-70028

This program may be used to solve and plot the solution of a wide variety of first order (homogenous or non-homogenous, linear or non-linear) differential equations of the form

$$Y' = f(X, Y)$$

The solution is a numerical solution which calculates Y_i for X_i . The X values are closely spaced with increment h over the desired range. Specifically the solution used in this program is a Runge-Kutta Method (third-order) which uses the equations:

$$Y_{i+1} = Y_i + \frac{1}{6} (p + 2q + 2r + s)$$

where $p = hf(X_i, Y_i)$

$$q = hf\left(X_i + \frac{h}{2}, Y_i + \frac{p}{2}\right)$$

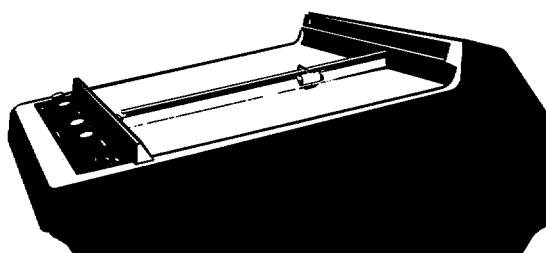
$$r = hf\left(X_i + \frac{h}{2}, Y_i + \frac{q}{2}\right)$$

$$s = hf(X_i + h, Y_i + r)$$

$$h = X_{i+1} - X_i$$

The solution is plotted as successive Y_i 's are calculated.

Reference: Numerical Analysis
by Kaiser S. Kunz
McGraw-Hill Book Co., Inc. 1957



USER INSTRUCTIONS

USER INSTRUCTIONS (con't)

PRESS: STOP

Using the Origin controls, locate the pen in the lower left corner of the paper.

SET: Decimal Wheel at 6 or less

ENTER PROGRAM: (Starting Address is (0)(0))

PRESS: GO TO (0)(4)

SET: PROGRAM

ENTER X_{shift}: Instruction locations 0-4 through 0-7 are available.*

PRESS: STEP PROGRAM

ENTER X_{scale}: Instruction locations 0-9 through 0-b are available.*

PRESS: STEP PROGRAM

ENTER Y_{shift}: Instruction locations 0-d through 1-2 are available.*

PRESS: STEP PROGRAM

PRESS: STEP PROGRAM

ENTER Y_{scale}: Instruction locations 1-5 through 1-7 are available.*

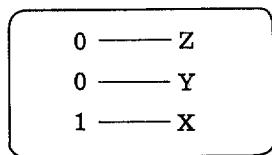
*PRESS: CONTINUE to fill in any instruction locations not used.

SET: RUN

PRESS: GO TO (2)(8)

PRESS: CONTINUE

DISPLAY



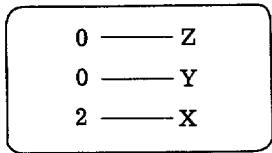
ENTER INITIAL CONDITIONS: $Y_0 \rightarrow Z$

$X_0 \rightarrow Y$

$h \rightarrow X$

PRESS: CONTINUE

DISPLAY



PRESS: GO TO (2)(8)

SET: PROGRAM

Starting at instruction location 2-8, enter the program steps which take X from the X register (also in the e register) and Y from the Y register (also in the d register) and generate $f(x, y)$.

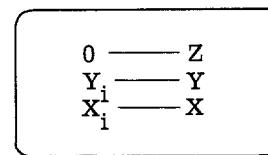
Leave $f(x, y)$ in the Y register and fill in the remaining instruction locations with continues. Note that 43 locations are available (2-8 through 5-8).

SET: RUN

PRESS: GO TO (2)(5)

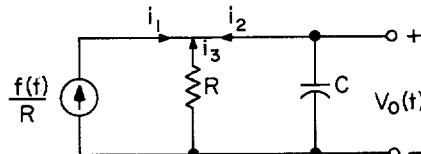
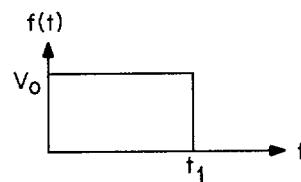
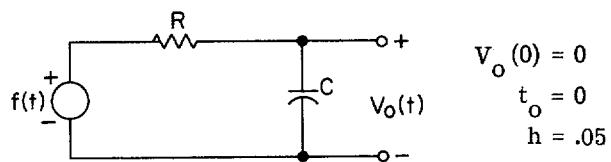
PRESS: CONTINUE

At each increment of the independent variable, the following display will be observed:



and the line segment between successive solution points will be plotted.

EXAMPLE



$$i_1 + i_2 + i_3 = 0$$

$$\frac{f(t)}{R} - \frac{V_o(t)}{R} - C \frac{dV_o(t)}{dt} = 0 \quad \text{Initial Conditions } t_o = 0, V_o(0) = 0$$

$$\frac{dV_o(t)}{dt} = -\frac{V_o(t)}{CR} + \frac{f(t)}{CR} \quad \text{Increment } h = .05$$

Let $V_o = 1$ V, $C = 1$ F, $R = 1 \Omega$ and $t_1 = 4$ sec.

EXAMPLE (con't)

The equation becomes

$$\frac{dV_O(t)}{dt} = -V_O(t) + 1; \quad t \leq 4$$

$$\frac{dV_O(t)}{dt} = -V_O(t); \quad t > 4$$

The program steps that form $V_O = f(t, V_O)$ appear on Page. 1. See User Instructions.

Let:

$$\begin{array}{ll} X_{\text{shift}} = 0 \text{ units} & Y_{\text{shift}} = 0 \text{ units} \\ X_{\text{scale}} = 1 \frac{\text{units}}{\text{inch}} & Y_{\text{scale}} = \frac{.1}{\text{inch}} \end{array}$$

The steps which enter these values are given below.

PRESS: GO TO (0)(4)

SET: **PROGRAM**

PRESS: 0

PRESS: CONTINUE

PRESS: CONTINUE

PRESS: CONTINUE

EXAMPLE (con't)

PRESS: STEP PROGRAM

PRESS: 1

PRESS: CONTINUE

PRESS: CONTINUE

PRESS: STEP PROGRAM

PRESS: 0

PRESS: CONTINUE

PRESS: CONTINUE

PRESS: STEP PROGRAM

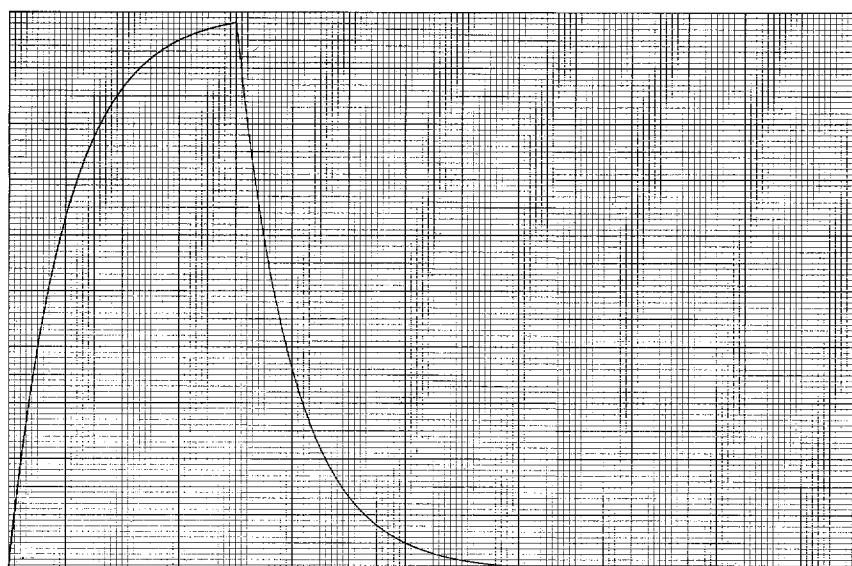
PRESS: STEP PROGRAM

PRESS: .

PRESS: 1

PRESS: CONTINUE

SET: RUN



[HP] HEWLETT-PACKARD

[HP] HEWLETT-PACKARD

[HP] HEWLETT-PACKARD

[HP] HEWLETT-PACKARD

[HP] HEWLETT-PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
2	0										
1											
2											
3											
4											
5											
6											
7			t	V ₀							
8	↑	27		t	V ₀						
9	4	04	4								
a	IF x < y	52									
b	3	03									
c	7	07									
d	ROLL ↑	22	V ₀	4	t						
3	0	CHG SIGN	32	-V ₀							
1	↑	27		-V ₀							
2	1	01	1								
3	+	33		1-V ₀							
4	GOTO()()	44									
5	5	05									
6	9	11									
7	ROLL ↑	22	V ₀	4	t						
8	CHG SIGN	32	-V ₀								
9	↑	27		-V ₀							
a	GOTO()()	44									
b	5	05									
c	9	11									
d											
0											
1											
2											
3											
4											
5											
6											
7											
8											
9											
a											
b											
c											
d											

COMPARE t TO 4
AND BRANCH TO
APPROPRIATE
DIFFERENTIAL EQUATION

t ≤ 4

$$\frac{dV_0(t)}{dt} = -V_0(t) + 1$$

EXIT

t > 4

$$\frac{dV_0(t)}{dt} = -V_0(t)$$

EXIT

HEWLETT-PACKARD

 HEWLETT-PACKARD

 HEWLETT-PACKARD

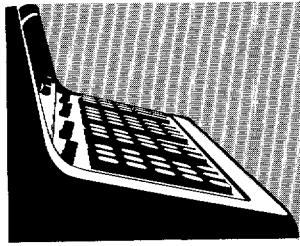
HEWLETT-PACKARD

HEMILEUCA KADAM

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
6	0	ACC +	60								
1		SET FLAG	54								
2		ACC +	60								
3		f	15								
4		↑	27								
5		5	05								
6		IF x>y	53								
7	7	07				BRANCH TO CALCULATE q OR r					
8		C	16								
9		IF x=y	50								
a	8	10				BRANCH TO CALCULATE s					
b	d	17									
c	E	12									
d	x>y	30									
7	0	÷	35								
1		d	17								
2		+	33								
3		y→()	40			CALCULATE $Y_i + \frac{1}{6} [P+2q+2r+s]$					
4		d	17								
5		CLEAR	20								
6		d	17								
7		↑	27								
8	b	14									
9		GOTO()()	44								
a	0	00				BRANCH TO PLOT					
b	0	00									
c	↓	25									
d	2	02									
8	0	÷	35								
1		d	17								
2		+	33								
3		C	16								
4		↑	27			CALCULATE $X_i + \frac{h}{2}, Y_i + \frac{P}{2}, Y_i + \frac{q}{2}$					
5	2	02									
6		÷	35								
7	b	14									
8		+	33								
9		↓	25								
a		GOTO()()	44								
b	2	02				BRANCH TO CALCULATE q OR r					
c	8	10									
d	IF FLAG	43				CLEAR FLAG					

Step	Key	Code	Display			Storage				
			x	y	z	f	e	d	c	a
9	0	25								
1	d	17								
2	+	33								
3	c	16								
4	↑	27								
5	b	14								
6	+	33								
7	y→()	40								
8	b	14								
9	↓	25								
a	GOTO()()	44								
b	2	02								
c	8	10								
d	END	46								
	0									
	1									
	2									
	3									
	4									
	5									
	6									
	7									
	8									
	9									
	E									
	B									
	D									
	C									
	P									
	0									
	1									
	2									
	3									
	4									
	5									
	6									
	7									
	8									
	9									
	E									
	B									
	D									
	C									
	P									

CALCULATE $X_i + h, Y_i + r$ BRANCH TO CALCULATE $f(x,y)$

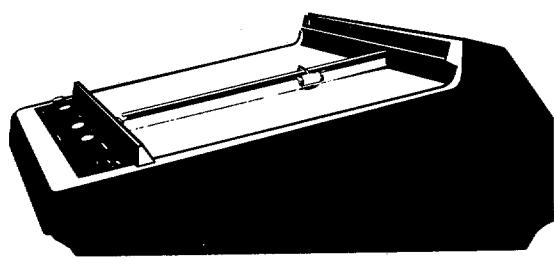


PART NO.
09100-70029

MAXIMUM AND MINIMUM OF $r = f(\theta)$

Given a function, $r = f(\theta)$, with polar coordinate values, this program will compute the approximate maximum and minimum of the function in rectangular coordinates over a specified range of the independent variable.

The technique involved is a search over n increments of the range of θ . n is specified by the user.



USER INSTRUCTIONS

EXAMPLE

ENTER PROGRAM: (Starting Address is 0-0)

PRESS: GO TO ()()

PRESS: 5

PRESS: 4

SET:

Note: Starting at 5-4, enter the program steps which will take the independent variable θ from X and e registers and generate $f(\theta)$, leave $f(\theta)$ in the Y register. The last steps should be

GO TO

2

7

END

Note steps 5-4 through 9-d are available.

SET:

PRESS: GO TO (0)(0) [or END]

PRESS: CONTINUE

ENTER DATA:

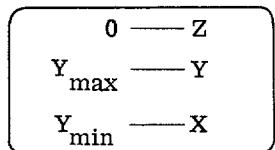
$n \rightarrow Z$ $n =$ number of points to be scanned

$\theta_{\max} \rightarrow Y$

$\theta_{\min} \rightarrow X$

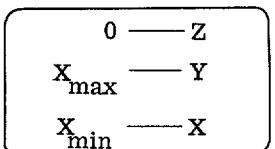
PRESS: CONTINUE

DISPLAY



PRESS: CONTINUE

DISPLAY



To re-run program, return to beginning of USER INSTRUCTIONS; re-enter program and proceed as before. $f(\theta)$ need not be re-generated if it is to be used again.

$$r = f(\theta) = \sin\theta \cos\theta$$

Choose

$$n = 50 \text{ and } 0 \leq \theta \leq 2\pi$$

SET:

Solution:

$$-.38 \leq y \leq +.38$$

$$-.38 \leq x \leq +.38$$

Step	Key	Code	Display	Step	Key	Code	Display	Step	Key	Code	Display
			x				x				
			y				y				
			z				z				
00	CLEAR	20	ENTER	30	y→()	40		50			
01	STOP	41	θmin θmax 0	31	C	16		51			
02	y→()	40		32	B	13		52			
03	b	14		33	IF x < y	52		53			
04	-	34		34	y→()	40		54			
05	ROLL ↓	31		35	B	13		55			
06	x↔y	30		36	↓	25		56			
07	÷	35		37	D	17		57			
08	ROLL ↓	31		38	IF x > y	53		58			
09	-	34		39	y→()	40		59			
10	ACC +	60		40	D	17		60			
11	ENTER EXP	26		41	↓	25		61			
12	b	11		42	y→()	24		62			
13	b	11		43	0	00		63			
14	x→()	23		44	y→()	40		64			
15	d	17		45	0	00		65			
16	x→()	23		46	IF FLAG	43		66			
17	C	16		47	1	01		67			
18	CHG SIGN	32		48	9	11		68			
19	x→()	23		49	CLEAR	20		69			
20	B	13		50	y→()	24		70			
21	x→()	23		51	0	00		71			
22	0	00		52	D	17	DISPLAY	72			
23	RCL	61		53	STOP	41	Ymin Ymax 0	73			
24	+	33		54	CLEAR	20		74			
25	b	14		55	B	13		75			
26	SET FLAG	54		56	↑	27		76			
27	IF x < y	52		57	C	16	DISPLAY	77			
28	x↔y	30		58	END	46	Xmin Xmax 0	78			
29	IF FLAG	43		59				79			
30	y→()	40		60				80			
31	E	12		61				81			
32	↓	25		62				82			
33	GO TO()()	44		63				83			
34	5	05		64				84			
35	4	04		65				85			
36	E	12		66				86			
37	x↔y	30		67				87			
38	TO RECT	66		68				88			
39	↑	27		69				89			
40	C	16		70				90			
41	IF x > y	53		71				91			
				72				92			
				73				93			
				74				94			
				75				95			
				76				96			
				77				97			
				78				98			
				79				99			
				80				0	Ymax		

EXAMPLE

↑ 27 θ θ
sin x 70 sinθ θ
x↔y 30 θ sinθ
cos x 73 cosθ sinθ
X 36 sinθ·cosθ
GO TO()() 44

2 02
7 07
END 46

Storage

Δθ

θ

Ymin

Xmin

θmax

Xmax

7

6

5

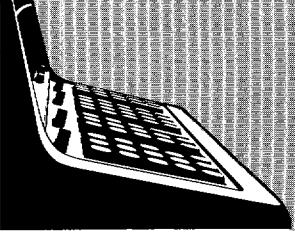
4

3

2

1

0

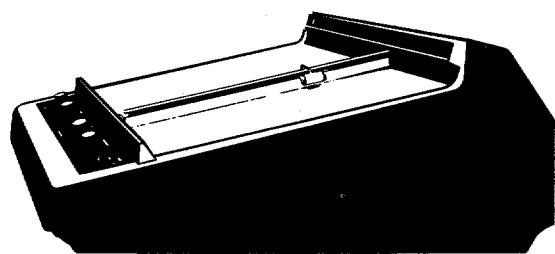


PLOT OF $r = f(\theta)$ IN POLAR COORDINATES

**PART NO.
09100-70030**

This program will plot the function $r = f(\theta)$ in polar coordinates. The number of plot points, n , is specified by the user as also are the plotting constants.

The program was written to be used in conjunction with program 09100-70029, Maximum and Minimum of $r = f(\theta)$.



USER INSTRUCTIONS

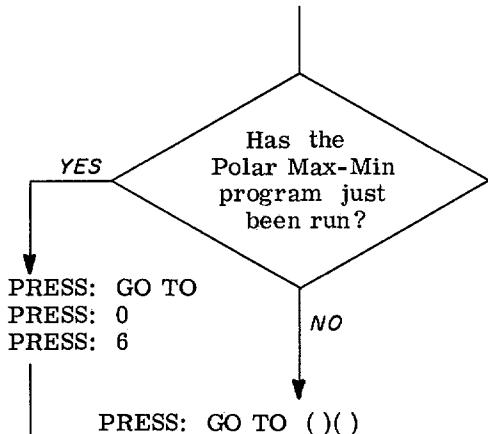
USER INSTRUCTIONS (con't)

PRESS: STOP

Using the Origin controls, locate the pen in the lower left corner of the paper.

SET: Decimal wheel at 6 or less

ENTER PROGRAM: (Starting Address is 0-0)



Note: Beginning at location 5-4, enter the program steps which will take the independent variable θ from the X register (θ is also in the e register) and generate $f(\theta)$. Leave $f(\theta)$ in the Y register. The last steps should be

GO TO

2

7

END

Note that steps 5-4 through 9-d are available.

SET: RUN

PRESS: GO TO (0)(0) [or END]

PRESS: CONTINUE

ENTER TRANSLATION CONSTANTS:

 $y_{shift} \rightarrow Y$ $x_{shift} \rightarrow X$

PRESS: CONTINUE

ENTER SCALING CONSTANTS:

 $y_{scale} \rightarrow Y$ $x_{scale} \rightarrow X$

PRESS: CONTINUE

ENTER DATA:

n $\rightarrow Z$ n = number of points to be plotted $\theta_{max} \rightarrow Y$ $\theta_{min} \rightarrow X$

PRESS: CONTINUE

The function will now be plotted. To interrupt the plot: PRESS: STOP

To re-run program, return to beginning of USER INSTRUCTIONS, re-enter program and proceed as before. $f(\theta)$ need not be generated again unless it is to be changed.

EXAMPLE

Plot $r = \sin\theta \cos\theta$ where $0 \leq \theta \leq 2\pi$

Run the max-min of $r = f(\theta)$ program. Results of this program are:

$$-.4 \leq x \leq .4$$

$$-.4 \leq y \leq .4$$

SET: RADIANS

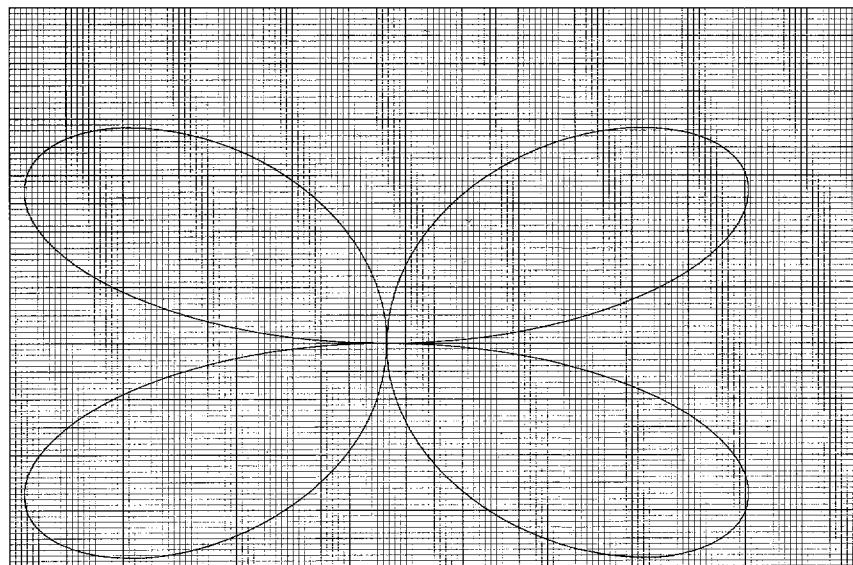
Choose

$$x_{shift} = y_{shift} = -0.4$$

$$x_{scale} = .06 \frac{\text{units}}{\text{inch}}$$

$$y_{scale} = 0.1 \frac{\text{units}}{\text{inch}}$$

$$n = 250 \text{ plot points}$$



[hp] HEWLETT-PACKARD

[hp] HEWLETT-PACKARD

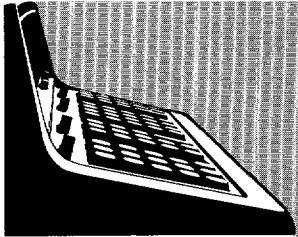
Step	Code	Display
0	CLEAR 20	ENTER
1	STOP 41	Xshift Yshift 0
2	x→() 23	
3	C 16	
4	y→() 40	2
5	B 17	
6	CLEAR 20	ENTER
7	STOP 41	Xscale Yscale 0
8	↑ 27	
9	5 05	
10	0 00	
11	0 00	
12	x↔y 30	
13	ROLL ↓ 31	
14	÷ 35	
15	y→() 40	
16	B 14	
17	ROLL ↑ 22	
18	÷ 35	
19	y→() 40	
20	B 13	
21	CLEAR 20	ENTER
22	STOP 41	θmin θmax n
23	y→() 40	
24	0 00	
25	— 34	
26	ROLL ↓ 31	
27	x↔y 30	
28	÷ 35	
29	↓ 25	
30	ACC + 60	
31	B 12	
32	GOTO(1) 44	
33	5 05	
34	4 04	
35	B 12	
36	x↔y 30	
37	TO RECT 66	
38	↑ 27	
39	C 16	
40	— 34	
41	B 13	

Step	Code	Display
42	X 36	
43	D 17	
44	ROLL ↑ 22	
45	x↔y 30	
46	— 34	
47	÷ 35	
48	↓ 25	
49	x↔y 30	
50	FMT 42	
51	↓ 25	
52	RCL 61	
53	+	33
54	y→() 40	
55	E 12	
56	↓ 25	
57	y←() 24	
58	0 00	
59	y→() 40	
60	0 00	
61	IF x < y 52	
62	2 02	
63	3 03	
64	IF x = y 50	
65	2 02	
66	3 03	
67	CLEAR 20	
68	FMT 42	
69	↑ 27	
70	END 46	

Storage

Δθ
θ
Yshift
Xshift
500/Yscale
Xscale/500

θmax



PART NO.
09100-70818

LINEAR REGRESSION AND PLOT

This program calculates the equation of the straight line of best fit of a set of data points. It also plots each data point and the straight line determined by the calculated equation. The best fit is determined by minimizing the sum of the squares of the deviations of the data points from the line.

The program calculates m and C for the equation:

$$Y = mX + C$$

The program also calculates a correlation coefficient r , an indication of goodness of fit. Note: $-1 \leq r \leq 1$ where the sign corresponds to the slope m . If $r = 0$, there is no correlation, and if $r = \pm 1$, there is perfect correlation or a perfect fit.

The defining equations are:

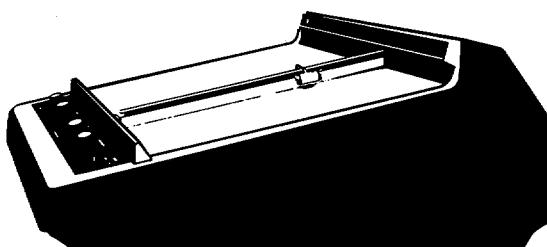
$$m = \frac{\sum_{i=1}^n (X_i - \bar{X})(Y_i - \bar{Y})}{\sum_{i=1}^n (X_i - \bar{X})^2}$$

$$C = \bar{Y} - m\bar{X}$$

$$\text{where } \bar{Y} = \frac{\sum_{i=1}^n Y_i}{n} \quad \text{and} \quad \bar{X} = \frac{\sum_{i=1}^n X_i}{n}$$

$$r = \frac{\sum_{i=1}^n (X_i - \bar{X})(Y_i - \bar{Y})}{\sqrt{\sum_{i=1}^n (X_i - \bar{X})^2 \sum_{i=1}^n (Y_i - \bar{Y})^2}} = \frac{n \sum_{i=1}^n X_i Y_i - (\sum_{i=1}^n X_i)(\sum_{i=1}^n Y_i)}{\sqrt{\left[n \sum_{i=1}^n X_i^2 - (\sum_{i=1}^n X_i)^2\right] \left[n \sum_{i=1}^n Y_i^2 - (\sum_{i=1}^n Y_i)^2\right]}}$$

Reference: Mathematical Statistics
by John E. Freund
Prentice-Hall, 1962



USER INSTRUCTIONS

PRESS: STOP

Note: Use the origin controls to locate the pen in the lower left corner of the paper (on intersection of border lines if graph paper is being used).

ENTER PROGRAM A: (Starting Address is (0)(0)

SET: Decimal wheel at 6 or less

PRESS: GO TO (0)(0) [or END]

PRESS: CONTINUE

ENTER TRANSLATION CONSTANTS*:

$$Y_{\text{shift}} \rightarrow Y$$

$$X_{\text{shift}} \rightarrow X$$

PRESS: CONTINUE

ENTER SCALING CONSTANTS*:

$$Y_{\text{scale}} \rightarrow Y$$

$$X_{\text{scale}} \rightarrow X$$

*See General Plotter Instructions

PRESS: CONTINUE

DISPLAY

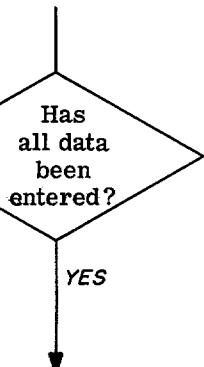
i	—	Z
0	—	Y
0	—	X

ENTER DATA: $Y_i \rightarrow Y$

$$X_i \rightarrow X$$

PRESS: CONTINUE

Note: (X_i, Y_i) is now plotted



USER INSTRUCTIONS (con't)

ENTER PROGRAM B: (Starting Address is (0)(0))

PRESS: GO TO (0)(0) [or END]

PRESS: CONTINUE

DISPLAY

r	—	Z
C	—	Y
m	—	X

PRESS: CONTINUE

ENTER SCALING CONSTANTS: $Y_{\text{scale}} \rightarrow Y$

$$X_{\text{scale}} \rightarrow X$$

PRESS: CONTINUE

Note: The straight line of best fit is now plotted.

As the pen approaches any of the boundaries,
PRESS: STOP

EXAMPLE

X	Y
26	92
30	85
44	78
50	81
62	54
68	51
74	40

Let: $X_{\text{shift}} = 25$

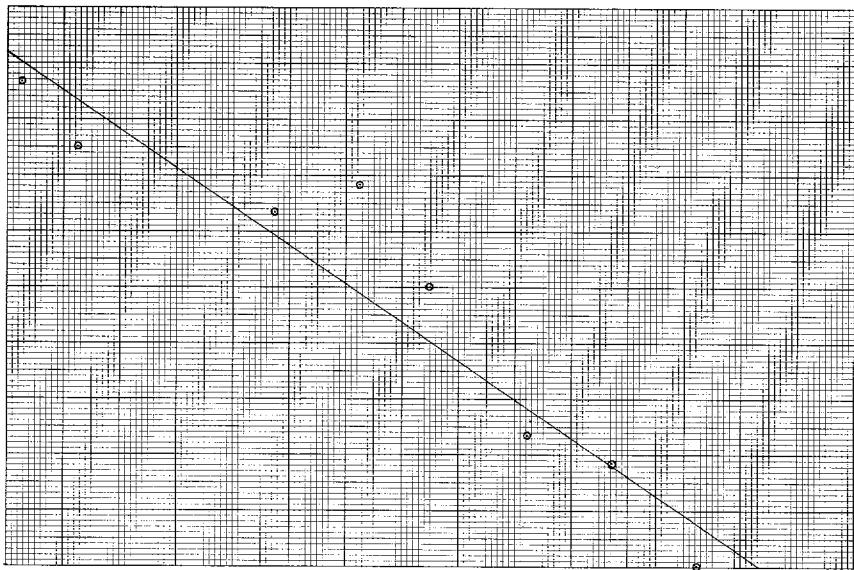
$$X_{\text{scale}} = \frac{74-25}{15} \approx 4$$

$$Y_{\text{shift}} = 40$$

$$Y_{\text{scale}} = \frac{92-40}{10} \approx 6$$

Solution: $r = -.96$
 $C = 121.04$
 $m = -1.03$

$$Y = -1.03 X + 121.04$$



HEWLETT·PACKARD

HEWLETT·PACKARD

HEWLETT·PACKARD

HEWLETT·PACKARD

HEWLETT·PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
0 0	CLEAR	20									
1	$x \rightarrow ()$	23									
2	a	13									
3	$x \rightarrow ()$	23									
4	b	14	> CLEAR STORAGE REGISTERS								
5	$x \rightarrow ()$	23									
6	c	16									
7	$x \rightarrow ()$	23									
8	d	17									
9	STOP	41	Xshift	Yshift	0	ENTER TRANSLATION CONSTANTS					
a	$y \rightarrow ()$	40									
b	9	11	STORE TRANSLATION CONSTANTS								
c	$x \rightarrow ()$	23	> AND CLEAR DISPLAY								
d	8	10									
1 0	CLEAR	20									
1	STOP	41	Xscale	Yscale	0	ENTER SCALING CONSTANTS					
2	$y \rightarrow ()$	40									
3	7	07	STORE SCALING CONSTANTS								
4	$x \rightarrow ()$	23									
5	0	00									
6	a	13									
7	↑	27									
8	1	01									
9	+	33	INCREMENT COUNTER								
a	$y \rightarrow ()$	40	AND ARRANGE DISPLAY								
b	a	13									
c	CLEAR x	37									
d	↑	27									
2 0	STOP	41	X _i	Y _i	i	ENTER DATA					
1	ACC +	60									
2	↑	27									
3	x	36									
4	$x \rightarrow y$	30									
5	$y \rightarrow ()$	24	> CALCULATE $\sum X_i^2$								
6	d	17									
7	+	33									
8	$y \rightarrow ()$	24									
9	d	17									
a	↓	25									
b	x	36									
c	$x \rightarrow y$	30	> CALCULATE $\sum X_i Y_i$								
d	$y \rightarrow ()$	24									

FROM 6-d

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
3	0	b	14								
1	+	33									
2	$y \rightarrow()$	24									
3	b	14									
4	↓	25									
5	ROLL ↓	31									
6	×	36									
7	$x \rightarrow y$	30									
8	$y \rightarrow()$	24									
9	C	16									
10	+	33									
11	$y \rightarrow()$	24									
12	C	16									
13	ROLL ↑	22									
4	0	$y \rightarrow()$	24								
1	9	11									
2	$y \rightarrow()$	40									
3	9	11									
4	ROLL ↓	31									
5	-	34									
6	$x \rightarrow y$	30									
7	$y \rightarrow()$	24									
8	8	10									
9	$y \rightarrow()$	40									
10	8	10									
11	ROLL ↓	31									
12	C	-	34								
13	d	5	05								
5	0	0	00								
1	0	00									
2	×	36									
3	ROLL ↑	22									
4	×	36									
5	$x \rightarrow y$	30									
6	$y \rightarrow()$	24									
7	0	00									
8	$y \rightarrow()$	40									
9	0	00									
10	ROLL ↓	31									
11	÷	35									
12	$x \rightarrow y$	30									
13	$y \rightarrow()$	24									

CALCULATE $X_{plot} = \frac{500}{X_{scale}} [X_i - X_{shift}]$

$Y_{plot} = \frac{500}{Y_{scale}} [Y_i - Y_{shift}]$

© HEWLETT-PACKARD

© HEWLETT-PACKARD

© HEWLETT-PACKARD

© HEWLETT-PACKARD

© HEWLETT-PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
6	0	07									
1	$y \rightarrow()$	40									
2	7	07									
3	ROLL ↓	31									
4	÷	35									
5	↓	25									
6	$x \approx y$	30									
7	FMT	42									
8	↑	27									
9	FMT	42									
a	↓	25									
b	GOTO()()	44									
c	1	01									
d	6	06									
7	0	END 46									
1	1										
2	2										
3	3										
4	4										
5	5										
6	6										
7	7										
8	8										
9	9										
a	a										
b	b										
c	c										
d	d										

PLOT LAST DATA POINT

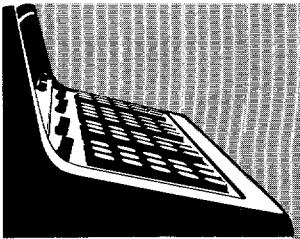
BRANCH TO RECEIVE NEXT POINT

HEWLETT·PACKARD

HEWLETT-PACKARD

ACKARD HEWLETT-PACKARD

ACKARD
ERON 7-b



PART NO.
09100-70819

PARABOLIC REGRESSION AND PLOT

The least square parabola approximating the set of points $(X_1, Y_1), \dots, (X_i, Y_i)$ has the equation:

$$Y = a_0 + a_1 X + a_2 X^2$$

where the constants a_0 , a_1 , and a_2 are determined by solving simultaneously the following normal equations:

$$\sum Y = a_0 n + a_1 \sum X + a_2 \sum X^2$$

$$\sum XY = a_0 \sum X + a_1 \sum X^2 + a_2 \sum X^3$$

$$\sum X^2 Y = a_0 \sum X^2 + a_1 \sum X^3 + a_2 \sum X^4$$

In the program, the constant a_2 is found by matrix algebra; the determinate (D) involved in the solution is:

$$D = \begin{vmatrix} n & \sum X & \sum X^2 \\ \sum X & \sum X^2 & \sum X^3 \\ \sum X^2 & \sum X^3 & \sum X^4 \end{vmatrix}$$

The equation for a_2 is therefore:

$$a_2 = \frac{\{n(\sum X^2 \sum X^2 Y - \sum X^3 \sum XY) - \sum X (\sum X \sum X^2 Y - \sum X^2 \sum XY) + \sum Y [\sum X \sum X^3 - (\sum X^2)^2]\}}{D}$$

After finding a_2 , the solution is reduced to two equations in two unknowns which are:

$$N = a_0 n + a_1 \sum X$$

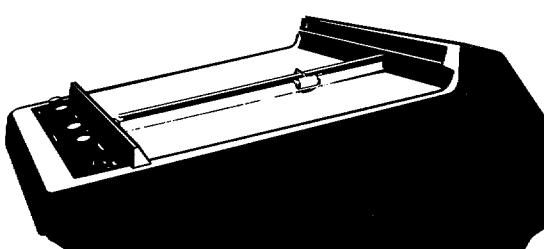
$$M = a_0 \sum X + a_1 \sum X^2$$

$$\text{where } M = \sum XY - a_2 \sum X^3 \quad N = \sum Y - a_2 \sum X^2$$

These equations are then solved for a_0 and a_1 .

The program will plot each data point as it is entered and then the least squares curve after the coefficients are calculated.

Reference: Introduction into the Theory of Statistics
Alexander Mood and Franklin Graybill
McGraw-Hill, 1961



USER INSTRUCTIONS

USER INSTRUCTIONS (con't)

Using the origin controls, locate the pen in the lower left corner of the paper.

SET: Decimal wheel at 6 or less

ENTER PROGRAM A: (Starting Address is
(0)(0))

PRESS: END

SET:

ENTER X_{shift} : Storage locations 0-0, 0-1,
and 0-2 are available.*

PRESS: STEP PROGRAM

ENTER X_{scale} : Storage locations 0-4, 0-5,
and 0-6 are available.*

PRESS: STEP PROGRAM

PRESS: STEP PROGRAM

PRESS: STEP PROGRAM

PRESS: STEP PROGRAM

ENTER Y_{shift} : Storage locations 0-b, 0-c, and
0-d are available.*

PRESS: STEP PROGRAM

PRESS: STEP PROGRAM

ENTER Y_{scale} : Storage locations 1-2, 1-3,
and 1-4 are available.*

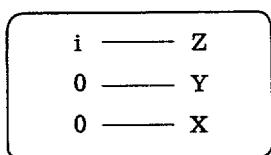
*If a three digit number is not used,
PRESS: CONTINUE at each of the
other locations.

SET: RUN

PRESS: GO TO (2)(9)

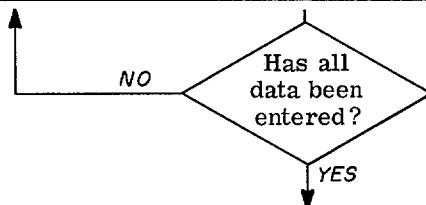
PRESS: CONTINUE

DISPLAY



ENTER DATA: $Y_i \rightarrow Y$ Note: (X_i, Y_i)
 $X_i \rightarrow X$ will now be plotted.

PRESS: CONTINUE



PRESS: SET FLAG

PRESS: CONTINUE

ENTER PROGRAM B: (Starting Address is
(2)(2))

PRESS: GO TO (2)(2)

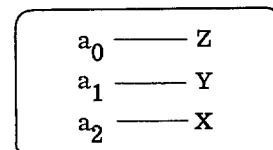
PRESS: CONTINUE

ENTER PROGRAM C: (Starting Address is
(2)(2))

PRESS: GO TO (2)(7)

PRESS: CONTINUE

DISPLAY



PRESS: CONTINUE

The least squares parabola will now be plotted.
As the pen approaches any border
PRESS: STOP.

EXAMPLE

EXAMPLE (con't)

X	Y
3	34
0	1
5	75
2	12
4	50
1	5
7	130
6	84
-1	0

Note: 11 x 17 inch paper is used for this example.

Let:

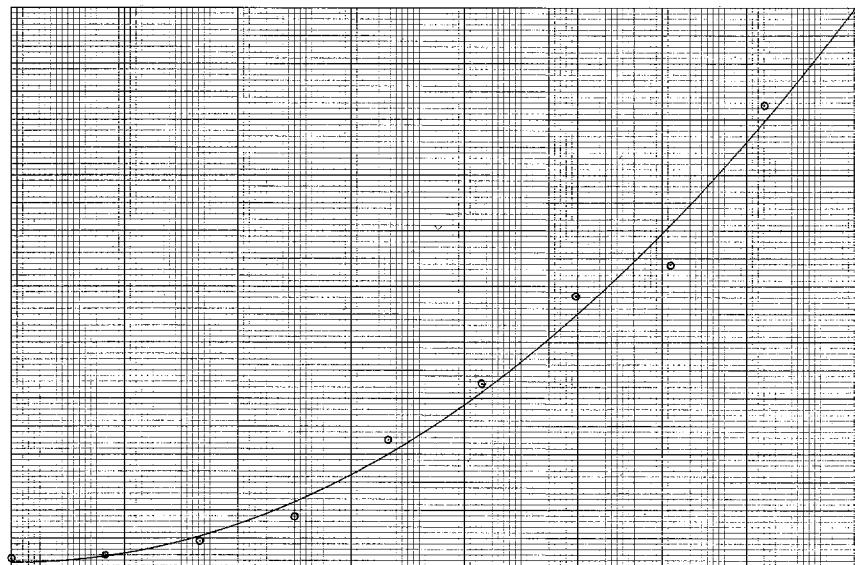
$$X_{\text{shift}} = -1 \quad X_{\text{scale}} = \frac{7 - (-1)}{15} \approx .6 \text{ units}$$

$$Y_{\text{shift}} = -2 \quad Y_{\text{scale}} = \frac{130 - (-2)}{10} \approx 16 \text{ units}$$

$$\text{Solution: } Y = .7939 + 3.6989X + 2.0141X^2$$

The steps which enter the scale and shift constants are given below:

PRESS: END
 SET: PROGRAM
 PRESS: 1
 PRESS: CHANGE SIGN
 PRESS: CONTINUE
 PRESS: STEP PROGRAM
 PRESS: .
 PRESS: 6
 PRESS: CONTINUE
 PRESS: STEP PROGRAM
 PRESS: 2
 PRESS: CHANGE SIGN
 PRESS: CONTINUE
 PRESS: STEP PROGRAM
 PRESS: STEP PROGRAM
 PRESS: 1
 PRESS: 6
 PRESS: CONTINUE
 SET:



HEWLETT-PACKARD 9-8 OR 6-b

HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
0	0	CONTINUE	47								
1	CONTINUE	47									
2	CONTINUE	47									
3	-	34									
4	CONTINUE	47									
5	CONTINUE	47									
6	CONTINUE	47									
7	IF FLAG	43									
8	7	07									
9	6	06									
	÷	35									
b	CONTINUE	47									
c	CONTINUE	47									
d	CONTINUE	47									
1	0	ROLL ↑	22								
1	-	34									
2	CONTINUE	47									
3	CONTINUE	47									
4	CONTINUE	47									
5	÷	35									
6	5	05									
7	0	00									
8	0	00									
9	CHG SIGN	32									
a	X	36									
b	ROLL ↑	22									
c	x ² y	30									
d	CHG SIGN	32									
2	0	X	36								
1	ROLL ↓	31									
2	FMT	42									
3	↑	27									
4	FMT	42									
5	↓	25									
6	GOTO(1)	44									
7	2	02									
a	1	01									
b	y ² (1)	24									
c	8	10									
d	+	33									

$$\text{CALCULATE } X_{\text{plot}} = \frac{500}{X_{\text{scale}}} [X - X_{\text{shift}}]$$

$$Y_{\text{plot}} = \frac{500}{Y_{\text{scale}}} [Y - Y_{\text{shift}}]$$

POSITION AND PLOT LAST DATA POINT

BRANCH TO AVOID CLEARING THE E AND F REGISTERS AFTER THE FIRST PASS

INCREMENT COUNTER AND POSITION DISPLAY

HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD

HEWLETT-PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
6	0	13									
1	$x \leftrightarrow y$	30									
2	X	36									
3	$x \leftrightarrow y$	30									
4	$y \rightarrow ()$	24									
5	9	11									
6	+	33									
7	$y \rightarrow ()$	24									
8	9	11									
9	GOTO()()	44									
	0	00									
b	0	00									
c	↓	25									
d	1	01									
7	0	—	34								
1	$y \rightarrow ()$	40									
2	8	10									
3	a	13									
4	↑	27									
5	F	15									
6	X	36									
7	2	02									
8	X	36									
9	b	14									
a	X	36									
b	↑	27									
c	X	36									
D	STOP	41									
8	0	00									
1											
2											
3											
4											
5											
6											
7											
8											
a											
b											
c											
D											

CALCULATE ΣX^4 BRANCH TO CALCULATE X_{plot} AND Y_{plot}

CALCULATE n = NUMBER OF DATA POINTS ENTERED

BEGIN TO CALCULATE D

CLEAR STORAGE REGISTERS

 HEWLETT-PACKARD

 HEWLETT-PACKARD

8

HEWLETT·PACKARD

[42] HEWLETT-PACKARD

HEWLETT-PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
2	0										
1											
2	X	36									
3	↓	25									
4	-	34									
5	F	15									
6	↑	27									
7	X	36									
8	$x \rightarrow y$	30									
9	$y \rightarrow ()$	24									
a	9	11									
b	$x \rightarrow y$	30									
c	X	36									
d	ROLL ↓	31									
3	0	-	34								
1	b	14									
2	ROLL ↑	22									
3	X	36									
4	$x \rightarrow y$	30									
5	$y \rightarrow ()$	24									
6	8	10									
7	$y \rightarrow ()$	40									
8	8	10									
9	$x \rightarrow y$	30									
a	X	36									
b	ROLL ↓	31									
c	+	33									
d	a	13									
4	0	ROLL ↑	22								
1	$x \rightarrow y$	30									
2	X	36									
3	X	36									
4	ROLL ↓	31									
5	-	34									
6	$y \rightarrow ()$	24									
7	d	17									
8	$y \rightarrow ()$	40									
9	3	03									
a	F	15									
b	X	36									
c	b	14									
d	↑	27									

CALCULATE D

CALCULATE $\sum X(\sum X^2 Y - \sum X^2 \sum XY)$

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
5 0	C	16									
1	X	36									
2	↓	25									
3	-	34									
4	F	15									
5	X	36									
6	y→()	40									
7	4	04									
8	↑	27									
9	a	13									
a	X	36									
b	b	14									
c	↑	27									
d	X	36									
6 0	↓	25									
1	-	34									
2	a	12									
3	X	36									
4	↓	25									
5	y→()	24									
6	4	04									
7	l	34									
8	y→()	24									
9	3	03									
a	b	14									
b	X	36									
c	a	13									
d	↑	27									
7 0	C	16									
1	X	36									
2	↓	25									
3	-	34									
4	↓	25									
5	y→()	24									
6	8	10									
7	↑	27									
8	↓	25									
9	y→()	24									
a	3	03									
b	ROLL ↑	22									
c	X	36									
d	END	46									

CALCULATE $\sum Y [\sum X \sum X^3 - (\sum X^2)^2]$

> CALCULATE $n(\sum X^2 \sum X^2 Y - \sum X^3 \sum XY)$

© HEWLETT·PACKARD

© HEWLETT·PACKARD

© HEWLETT·PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
2	0										
1											
2	FMT	42									
3	↓	25									
4	GOTO(1)	44									
5	8	10									
6	1	01									
7	ROLL ↑	22									
8	y ² (1)	24									
9	d	17									
	ROLL ↑	22									
	b	x ² y	30								
	-	34									
	d	↓	25								
3	0	x ² y	30								
1	÷	35									
2	↑	27									
3	↓	25									
4	y ² (1)	24									
5	e	12									
6	b	14									
7	ROLL ↑	22									
8	X	36									
9	ROLL ↓	31									
	-	34									
	b	y ² (1)	24								
	c	16									
	d	e	13								
4	0	ROLL ↑	22								
1	X	36									
2	↓	25									
3	-	34									
4	d	17									
5	X	36									
6	c	16									
7	↑	27									
8	f	15									
9	X	36									
	ROLL ↓	31									
	b	-	34								
	c	y ² (1)	24								
	d	b	14								

$$\text{CALCULATE } a_1 = \frac{N\sum X - nM}{(\sum X)^2 - n\sum X^2}$$

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
5	0	17									
1	X	36									
2	↓	25									
3	ROLL ↓	31									
4	X	36									
5	ROLL ↓	31									
6	-	34									
7	b	14									
8	x↔y	30									
9	÷	35									
a	y→()	40									
b	a	13									
c	↓	25									
d	X	36									
6	0	16									
1	x↔y	30	> CALCULATE $a_0 = \frac{N - a_1 \sum X}{m}$								
2	-	34									
3	D	17									
4	÷	35									
5	y→()	40									
6	D	17									
7	a	13									
8	↑	27									
9	E	12	> POSITION DISPLAY								
a	x→()	23									
b	C	16									
c	STOP	41	a ₂	a ₁	a ₀	DISPLAY					
d	CLEAR	20									
7	0	FMT	42	> RESET PEN							
1	↑	27									
2	SET FLAG	54									
3	GOTO(11)	44	SET FLAG AND BRANCH TO								
4	O	00	OBTAIN X _{scale} AND X _{shift}								
5	O	00									
6	↑	27									
7	6	06									
8	÷	35									
9	↓	25									
a	+	33	> CALCULATE $\Delta X = \frac{X_{scale}}{6}$ AND $X = X_{shift} - \Delta X$								
b	x↔y	30									
c	CHG SIGN	32									
d	x↔y	30									

HEWLETT·PACKARD
FROM
2-6

HEWLETT·PACKARD

HEWLETT·PACKARD

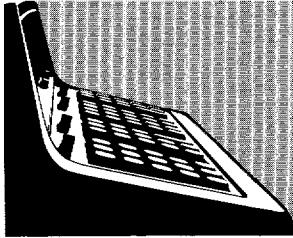
HEWLETT·PACKARD

Step	Key	Code	Display			Storage					
			x	y	z	f	e	d	c	b	a
8	0	ACC + 60									
1	RCL	61									
2	+	33									
3	y→(1)	40									
4	E	12									
5	↓	25									
6	↑	27									
7	↑	27									
8	X	36									
9	C	16									
10	X	36									
11	B	13									
12	ROLL ↑	22									
13	X	36									
14	d	17									
15	+	33									
16	↓	25									
17	+	33									
18	E	12									
19	↑	27									
20	GOTO(11)	44									
21	0	00									
22	0	00									
23	END	46									
24	0										
25	1										
26	2										
27	3										
28	4										
29	5										
30	6										
31	7										
32	8										
33	9										
34	a										
35	b										
36	c										
37	d										
38	e										
39	f										
40	g										
41	h										
42	i										
43	j										
44	k										
45	l										
46	m										
47	n										
48	o										
49	p										
50	q										
51	r										
52	s										
53	t										
54	u										
55	v										
56	w										
57	x										
58	y										
59	z										

INCREMENT X BY ΔX

CALCULATE $a_0 + a_1 X + a_2 X^2$
AND POSITION DISPLAY

BRANCH TO CALCULATE X_{plot} AND Y_{plot}



PART NO.
09100-70820

EXPONENTIAL REGRESSION AND PLOT

This program computes the least squares fit and a correlation coefficient of n pairs of data points for an exponential function of the form:

$$y = ae^{bx}$$

The program also plots each point and the least squares curve after the unknowns have been calculated.

The equation is linearized into

$$\ln y = \ln a + bx$$

or

$$Y = A + bx$$

Using a linear regression method,

$$b = \frac{n \sum xy - \sum x \sum y}{n \sum x^2 - (\sum x)^2}$$

$$A = \frac{\sum Y - b \sum x}{n}$$

$$a = e^A$$

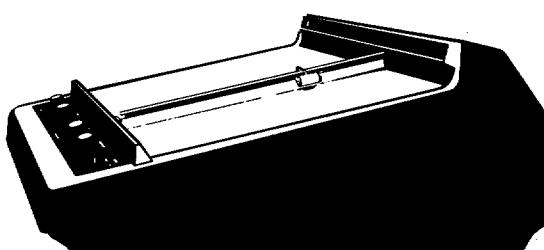
the correlation coefficient is given by

$$r = \frac{n \sum xy - \sum x \sum y}{\sqrt{[n \sum x^2 - (\sum x)^2] [n \sum y^2 - (\sum y)^2]}}$$

Note: $Y_i > 0$ $i = 1, \dots, n$

Reference: Statistical Theory and Methodology in Science and Engineering
by K. A. Brownlee

John Wiley and Sons, 1965



USER INSTRUCTIONS

Using the origin controls, locate the pen in the lower left corner.

ENTER PROGRAM A: (Starting Address is (0)(0))

SET: Decimal wheel at 6 or less

PRESS: GO TO (0)(0) [or END]

PRESS: CONTINUE

ENTER TRANSLATION CONSTANTS:

$Y_{shift} \rightarrow Y$

$X_{shift} \rightarrow X$

PRESS: CONTINUE

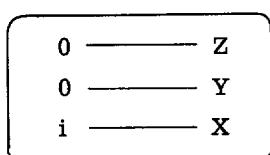
ENTER SCALING CONSTANTS:

$Y_{scale} \rightarrow Y$

$X_{scale} \rightarrow X$

► PRESS: CONTINUE

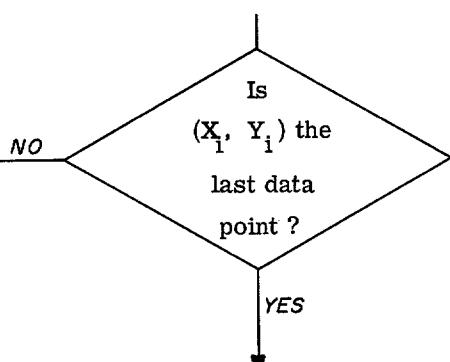
DISPLAY



Each data point will be plotted as entered.

ENTER DATA: $Y_i \rightarrow Y$

$X_i \rightarrow X$



PRESS: SET FLAG

PRESS: CONTINUE

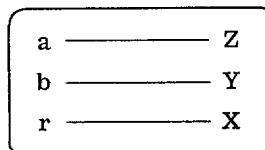
USER INSTRUCTIONS (con't)

ENTER PROGRAM B: (Starting Address is (0)(0))

PRESS: GO TO (0)(0) [or END]

PRESS: CONTINUE

DISPLAY



PRESS: CONTINUE

The least squares curve $y = ae^{bx}$ will now be plotted. To interrupt the plot or stop it when finished, PRESS: STOP.

To re-run program return to beginning of USER INSTRUCTIONS, ENTER PROGRAM B and proceed as before.

EXAMPLE

X	Y
.5	7.12
1.2	11.67
2.9	38.85
3.3	48.03
4.8	138.70
5.6	262.00
7.4	935.64

Let: $X_{shift} = .5$ $X_{scale} = \frac{7.4 - .5}{15} \approx .5$ units/inch

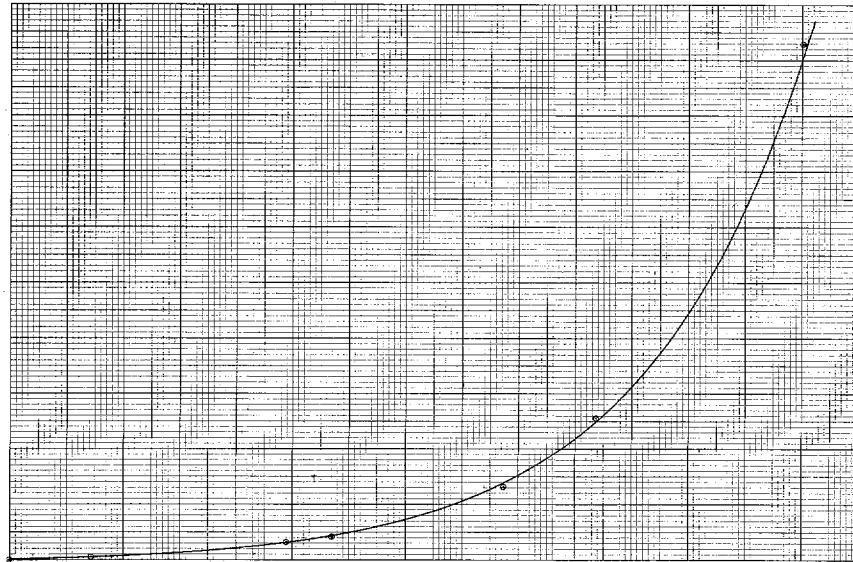
$Y_{shift} = 5$ $Y_{scale} = \frac{935.64 - 5}{10} \approx 100$ units/inch

Solution: $a = 4.925$

$b = .705$

$r = .9998$

$$Y = 4.925e^{.705X}$$



PROGRAM A

PAGE 1

PART NO. 09100-70820

Step	Key	Code	Display		
00	CLEAR	20	ENTER		
01	STOP	41	Xshift Yshift 0		
02	x \rightarrow (1)	23			
03	a	13			
04	y \rightarrow (1)	40			
05	b	14			
06	CLEAR	20	ENTER		
07	STOP	41	Xscale Yscale 0		
08	x \rightarrow (1)	23			
09	c	16			
10	y \rightarrow (1)	40			
11	d	17			
12	CLEAR	20			
13	1	01			
14	x \rightarrow (1)	23			
15	0	00	ENTER		
16	STOP	41	X _i Y _i 0		
17	x \rightarrow y	30			
18	In x	65			
19	ACC +	60			
20	\uparrow	27			
21	x	36			
22	x \rightarrow y	30			
23	y \rightarrow (1)	24			
24	7	07			
25	+	33			
26	y \rightarrow (1)	24			
27	7	07			
28	\downarrow	25			
29	x	36			
30	x \rightarrow y	30			
31	y \rightarrow (1)	24			
32	9	11			
33	+	33			
34	y \rightarrow (1)	24			
35	9	11			
36	\downarrow	25			
37	ROLL ↓	31			
38	x	36			
39	x \rightarrow y	30			
40	y \rightarrow (1)	24			
41	8	10			

Step	Key	Code	Display		
00	+	33			
01	y \rightarrow (1)	24			
02	8	10			
03	ROLL ↑	22			
04	e x	74			
05	ROLL ↓	31			
06	E	13			
07	-	34			
08	E	16			
09	÷	35			
10	b	14			
11	ROLL ↑	22			
12	x \rightarrow y	30			
13	-	34			
14	d	17			
15	÷	35			
16	5	05			
17	0	00			
18	0	00			
19	×	36			
20	ROLL ↑	22			
21	x	36			
22	CLEAR x	37			
23	ROLL ↓	31			
24	FMT	42			
25	↓	25			
26	FMT	42			
27	↑	27			
28	y \rightarrow (1)	24			
29	0	00			
30	IF FLAG	43			
31	5	05			
32	b	14			
33	1	01			
34	+	33			
35	↓	25			
36	GOTO(1)	44			
37	1	01			
38	0	00			
39	↓	25			
40	↑	27			
41	y \rightarrow (1)	24			

Storage

 Δx

x

Yscale

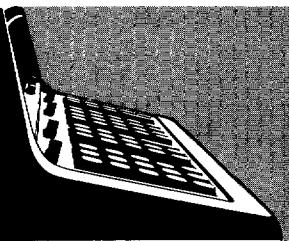
Xscale

Yshift

Xshift

Step	Key	Code	X	Y	Z	Display	Step	Key	Code	X	Y	Z	Display	Step	Key	Code	X	Y	Z	Display	
0	$y \rightarrow()$	40					3	\uparrow	27					6	$y \rightarrow()$	40					
	8	10						\downarrow	25						1	01					
	\times	36						CHG SIGN	32						2	\times	36				
	\downarrow	25						\times	36						b	14					
	$y^z()$	24						f	15						-	34					
	f	15						+	33						d	17					
	$x \rightarrow y$	30						$x \rightarrow y$	30						\div	35					
	\uparrow	27						$y \rightarrow()$	24						E	12					
	\times	36						8	10						\uparrow	27					
	ROLL \downarrow	31						$x \rightarrow y$	30						a	13					
	-	34						\div	35						-	34					
	\downarrow	25						\downarrow	25						b	16					
	$y^z()$	24						e^x	74						\div	35					
	f	15						$y^z()$	24						5	05					
1	$y \rightarrow()$	40					4	0	00						7	0	00				
	0	00					0	$x \rightarrow()$	23						0	00					
	\times	36					1	01							\times	36					
	\downarrow	25					ROLL \downarrow	31						ROLL \uparrow	22						
	\sqrt{x}	76					DISPLAY	STOP	41	r	b	a			\times	36					
	$y^z()$	24					CLEAR	20						\downarrow	25						
	8	10					L	16						$x \rightarrow y$	30						
	$y \rightarrow()$	40					↑	27						FMT	42						
	8	10					6	06						\downarrow	25						
	$x \rightarrow y$	30					\div	35						GOTO()()	44						
	$y^z()$	24					\bar{x}	13						5	05						
	9	11					$x \rightarrow y$	30						0	00						
	\times	36					-	34						END	46						
	\uparrow	27					ACC +	60													
2	RCL	61					RCL	61													
	\times	36					ACC -	63													
	\downarrow	25					+	33													
	-	34					ACC +	60													
	\uparrow	27					\downarrow	25													
	$y^z()$	24					$y^z()$	24													
	9	11					6	00													
	\downarrow	25					$y \rightarrow()$	40													
	\div	35					0	00													
	$y^z()$	24					\times	36													
	0	00					\downarrow	25													
	\downarrow	25					e^x	74													
	\div	35					$y^z()$	24													
	E	12					1	01													

Storage

PART NO.
09100-70821

POWER CURVE REGRESSION AND PLOT

This program computes the least squares fit and correlation coefficient of N pairs of data points for a power curve of the form:

$$Y = aX^b$$

The program will also plot each data point and the curve after the unknowns have been calculated.

The equation is linearized into $\ln Y = b \ln X + \ln a$

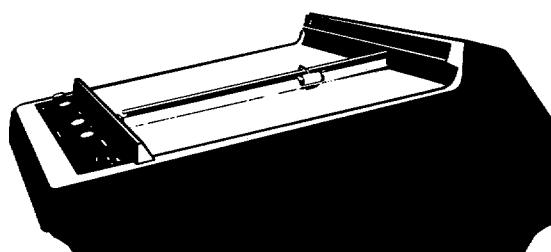
where $b = \frac{N \sum (\ln X \ln Y) - \sum \ln X \sum \ln Y}{N \sum (\ln X)^2 - (\sum \ln X)^2}$

and $r = \frac{N \sum (\ln X \ln Y) - (\sum \ln X)(\sum \ln Y)}{\sqrt{[N \sum (\ln X)^2 - (\sum \ln X)^2][N \sum (\ln Y)^2 - (\sum \ln Y)^2]}}$

$$\ln a = \frac{\sum \ln Y}{N} - \frac{\sum \ln X}{N} b$$

Note: $X_i > 0, Y_i > 0, i = 1, \dots, N$ and $X_{shift} > 0$

Reference: Statistical Theory and Methodology in Science and Engineering
by K. A. Brownlee
John Wiley and Sons, 1965



USER INSTRUCTIONS

PRESS: STOP

Using the origin controls, locate the pen in the lower left corner of the paper.

ENTER PROGRAM A: (Starting Address is (0)(0))

PRESS: GO TO (0)(0) [or END]

PRESS: CONTINUE

ENTER TRANSLATION CONSTANTS*:

$$Y_{\text{shift}} \rightarrow Y$$

$$X_{\text{shift}} \rightarrow X \quad \text{Note: } X_{\text{shift}} > 0$$

PRESS: CONTINUE

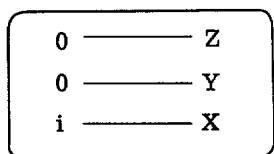
ENTER SCALING CONSTANTS*:

$$Y_{\text{scale}} \rightarrow Y$$

$$X_{\text{scale}} \rightarrow X$$

→ PRESS: CONTINUE

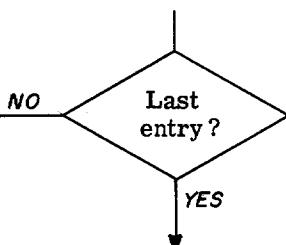
DISPLAY



Each data point will be plotted
as entered.

ENTER DATA: $Y_i \rightarrow Y$

$$X_i \rightarrow X$$



PRESS: SET FLAG

PRESS: CONTINUE

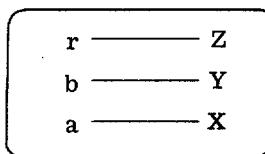
ENTER PROGRAM B: (Starting Address is (0)(0))

PRESS: GO TO (0)(0) [or END]

PRESS: CONTINUE

USER INSTRUCTIONS (con't)

DISPLAY



PRESS: CONTINUE

The Plotter will now plot the least squares curve. To interrupt the plot or stop it when finished, PRESS: STOP.

To re-run program, return to beginning of USER INSTRUCTIONS, ENTER PROGRAM A and proceed as before.

*See general Plotter instructions.

EXAMPLE

X	Y
1.2	15.25
1.7	6.68
2.3	4.54
2.9	1.74
4.4	.87
4.8	.51
5.7	.33
7.2	.23
8.4	.17

Let:

$$X_{\text{shift}} = 1.1 \quad X_{\text{scale}} = \frac{8.4 - 1.1}{15} \approx .5 \text{ units inch}$$

$$Y_{\text{shift}} = 0 \quad Y_{\text{scale}} = \frac{15.25 - .17}{10} \approx 2 \text{ units inch}$$

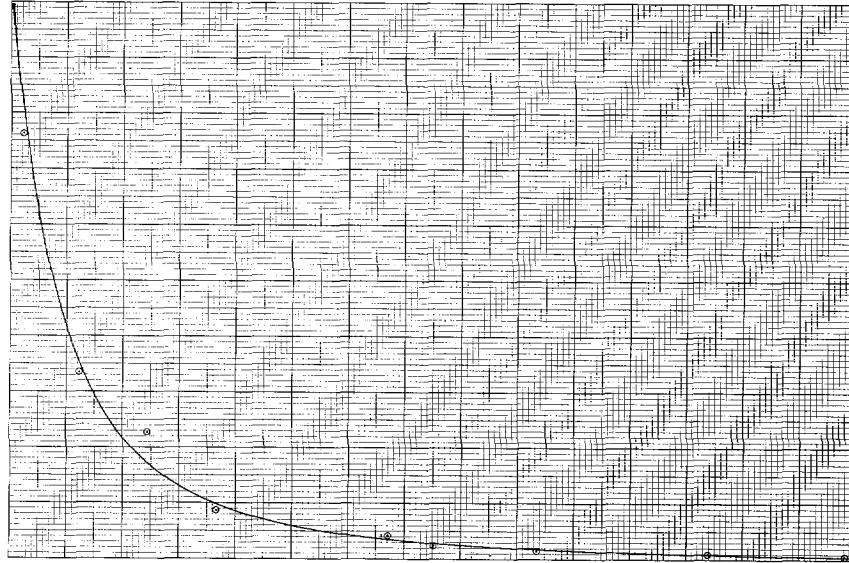
Solution:

$$r = -.9952$$

$$b = -2.384$$

$$a = 24.949$$

$$Y = 24.949 X^{-2.384}$$



Step		Code	Display		
	Key	x	y	z	
0	CLEAR	20	ENTER		
1	STOP	41	X _{shift} Y _{shift} 0		
2	x→()	23			
3	a	13			
4	y→()	40			
5	b	14			
6	CLEAR	20	ENTER		
7	STOP	41	X _{scale} Y _{scale} 0		
8	x→()	23			
9	c	16			
10	y→()	40			
11	d	17			
12	CLEAR	20			
13	1	01			
14	x→()	23			
15	0	00	ENTER		
16	STOP	41	X _i Y _i 0		
17	In x	65			
18	x _z y	30			
19	In x	65			
20	ACC +	60			
21	↑	27			
22	×	36			
23	x _z y	30			
24	y _z ()	24			
25	b	10			
26	+	33			
27	y _z ()	24			
28	8	10			
29	↓	25			
30	×	36			
31	x _z y	30			
32	y _z ()	24			
33	9	11			
34	+	33			
35	y _z ()	24			
36	9	11			
37	↓	25			
38	ROLL ↓	31			
39	×	36			
40	x _z y	30			
41	20	8	10		
42	↓	25			
43	+	33			
44	y _z ()	24			
45	9	11			
46	↓	25			
47	ROLL ↓	31			
48	×	36			
49	x _z y	30			
50	y _z ()	24			

Step		Code	Display		
	Key	x	y	z	
3	0	7	07		
4	+	33			
5	y _z ()	24			
6	7	07			
7	↓	25			
8	e ^x	74			
9	x _z y	30			
10	e ^x	74			
11	↑	27			
12	b	14			
13	-	34			
14	b	17			
15	÷	35			
16	a	13			
17	ROLL ↑	22			
18	x _z y	30			
19	-	34			
20	c	16			
21	÷	35			
22	5	05			
23	0	00			
24	0	00			
25	×	36			
26	ROLL ↑	22			
27	x _z y	30			
28	×	36			
29	CLEAR x	37			
30	ROLL ↓	31			
31	x _z y	30			
32	FMT	42			
33	↓	25			
34	FMT	42			
35	↑	27			
36	y _z ()	24			
37	0	00			
38	IF FLAG	43			
39	6	06			
40	1	01			
41	1	01			
42	+	33			
43	↓	25			
44	GOTO()()	44			
45	1	01			

Storage

f ΔX
X
Y_{scale}
X_{scale}
Y_{shift}
X_{shift}

[66] HEWLETT-PACKARD

[40] HEWLETT-PACKARD

[hp] HEWLETT-PACKARD

HEWLETT-PACKARD

Step	Key	Code	Display		
			x	y	z
8	0	00			
	1				
	2				
	3				
	4				
	5				
	6				
	7				
	8				
	9				
	D				
9	0	00			
	1				
	2				
	3				
	4				
	5				
	6				
	7				
	8				
	9				
	D				
	0	00			
	END	46			
0					
-1					
1					
2					
3					
4					
5					
6					
7					
8					
9					
D					

Step	Key	Code	Display
	X	X	X
1	0		
2	1		
3	2		
4	3		
5	4		
6	5		
7	6		
8	7		
9	8		
10	9		
11	0		
12	.		
13	A		
14	B		
15	C		
16	D		
17	E		
18	F		
19	G		
20	H		
21	I		
22	J		
23	K		
24	L		
25	M		
26	N		
27	O		
28	P		
29	Q		
30	R		
31	S		
32	T		
33	U		
34	V		
35	W		
36	X		
37	Y		
38	Z		

Step	Key	Code	Display		
			x	y	z
0	0				
1	1				
2	2				
3	3				
4	4				
5	5				
6	6				
7	7				
8	8				
9	9				
A	A				
B	B				
C	C				
D	D				
Storage					
F					
E					
D					
C					
B					
A					

Storage

[④] HEWLETT·PACKARD

[④] HEWLETT·PACKARD

[④] HEWLETT·PACKARD

[④] HEWLETT·PACKARD

Step	Key	Code	Display		
			x	y	z
0	↑	27			
1	×	36			
2	$x \rightarrow y$	30			
3	$y \rightarrow z$	24			
4	8	10			
5	ROLL ↓	31			
6	$x \rightarrow y$	30			
7	×	36			
8	ROLL ↓	31			
9	-	34			
10	F	15			
11	b	36			
12	↓	25			
13	\sqrt{x}	76			
14	↑	27			
15	$y \rightarrow z$	24			
16	9	11			
17	↓	25			
18	×	36			
19	ROLL ↑	22			
20	$x \rightarrow y$	30			
21	$y \rightarrow z$	24			
22	8	10			
23	$y \rightarrow z$	40			
24	0	00			
25	E	12			
26	×	36			
27	↓	25			
28	-	34			
29	CHG SIGN	32			
30	÷	35			
31	↓	25			
32	↑	27			
33	F	15			
34	CHG SIGN	32			
35	÷	35			
36	↓	25			
37	↑	27			
38	$y \rightarrow z$	24			
39	E	12			
40	×	36	.		
41	$x \rightarrow y$	30			
42	$y \rightarrow z$	24			
43	0	00			

Step	Key	Code	Display		
			x	y	z
30	-	34			
31	$x \rightarrow y$	30			
32	$y \rightarrow z$	24			
33	8	10			
34	$x \rightarrow y$	30			
35	÷	35			
36	$x \rightarrow y$	30			
37	e^x	74			
38	$y \rightarrow z$	24			
39	9	11			
40	ROLL ↓	31			
41	÷	35			
42	E	12			
43	ROLL ↑	22			
44	STOP	41	a b r		
45	CLEAR	20			
46	E	16			
47	↑	27			
48	8	10			
49	÷	35			
50	E	13			
51	$x \rightarrow y$	30			
52	-	34			
53	ACC +	60			
54	RCL	61			
55	ACC -	63			
56	+	33			
57	ACC +	60			
58	↓	25			
59	In x	65			
60	$y \rightarrow z$	24			
61	1	01			
62	$y \rightarrow z$	40			
63	1	01			
64	X	36			
65	↓	25			
66	e^x	74			
67	$y \rightarrow z$	24			

Step	Key	Code	Display		
			x	y	z
60	0	00			
61	$y \rightarrow z$	40			
62	0	00			
63	X	36			
64	-	34			
65	d	17			
66	÷	35			
67	E	12			
68	↑	27			
69	B	13			
70	-	34			
71	C	16			
72	÷	35			
73	END	46			
74	Storage				
75	F				
76	E				
77	d				
78	C				
79	B				
80	A				
81	GOTO(11)	44			
82	5	05			
83	0	00			
84	END	46			