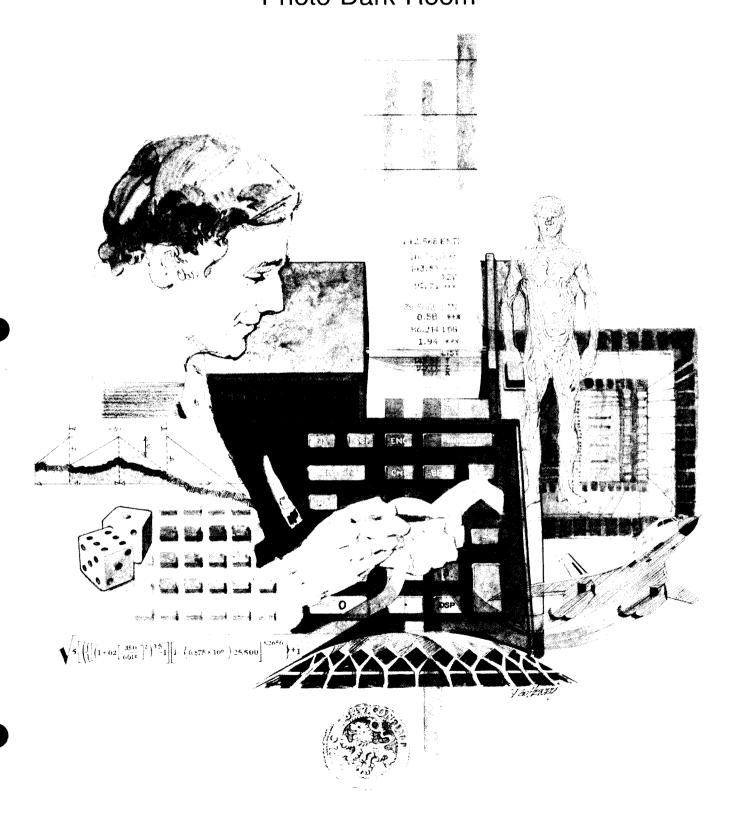
# IIP()7 IIP()7

# Users' Library Solutions Photo Dark Room



#### INTRODUCTION

In an effort to provide continued value to it's customers, Hewlett-Packard is introducing a unique service for the HP fully programmable calculator user. This service is designed to save you time and programming effort. As users are aware, Programmable Calculators are capable of delivering tremendous problem solving potential in terms of power and flexibility, but the real genie in the bottle is program solutions. HP's introduction of the first handheld programmable calculator in 1974 immediately led to a request for program solutions — hence the beginning of the HP-65 Users' Library. In order to save HP calculator customers time, users wrote their own programs and sent them to the Library for the benefit of other program users. In a short period of time over 5,000 programs were accepted and made available. This overwhelming response indicated the value of the program library and a Users' Library was then established for the HP-67/97 users.

To extend the value of the Users' Library, Hewlett-Packard is introducing a unique service—a service designed to save you time and money. The Users' Library has collected the best programs in the most popular categories from the HP-67/97 and HP-65 Libraries. These programs have been packaged into a series of low-cost books, resulting in substantial savings for our valued HP-67/97 users.

We feel this new software service will extend the capabilities of our programmable calculators and provide a great benefit to our HP-67/97 users.

#### A WORD ABOUT PROGRAM USAGE

Each program contained herein is reproduced on the standard forms used by the Users' Library. Magnetic cards are not included. The Program Description I page gives a basic description of the program. The Program Description II page provides a sample problem and the keystrokes used to solve it. The User Instructions page contains a description of the keystrokes used to solve problems in general and the options which are available to the user. The Program Listing I and Program Listing II pages list the program steps necessary to operate the calculator. The comments, listed next to the steps, describe the reason for a step or group of steps. Other pertinent information about data register contents, uses of labels and flags and the initial calculator status mode is also found on these pages. Following the directions in your HP-67 or HP-97 **Owners' Handbook and Programming Guide**, "Loading a Program" (page 134, HP-67; page 119, HP-97), key in the program from the Program Listing I and Program Listing II pages. A number at the top of the Program Listing indicates on which calculator the program was written (HP-67 or HP-97). If the calculator indicated differs from the calculator you will be using, consult Appendix E of your **Owner's Handbook** for the corresponding keycodes and keystrokes converting HP-67 to HP-97 keycodes and vice versa. No program conversion is necessary. The HP-67 and HP-97 are totally compatible, but some differences do occur in the keycodes used to represent some of the functions.

A program loaded into the HP-67 or HP-97 is not permanent—once the calculator is turned off, the program will not be retained. You can, however, permanently save any program by recording it on a blank magnetic card, several of which were provided in the Standard Pac that was shipped with your calculator. Consult your **Owner's Handbook** for full instructions. A few points to remember:

The Set Status section indicates the status of flags, angular mode, and display setting. After keying in your program, review the status section and set the conditions as indicated before using or permanently recording the program.

REMEMBER! To save the program permanently, **clip** the corners of the magnetic card once you have recorded the program. This simple step will protect the magnetic card and keep the program from being inadvertently erased.

As a part of HP's continuing effort to provide value to our customers, we hope you will enjoy our newest concept.

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#### 1

### **Program Description I**

Program Title Macro-photography and Enlarging

Contributor's Name

Hewlett-Packard

Address

Corvallis Division, 1000 N. E. Circle Blvd.,

City

Corvallis,

State OR

**Zip Code** 97330

Program Description, Equations, Variables Given the focal length of a lens, the distance from the physical front of the lens barrel to the first principal plane, and only one of the following four quantities, the program will calculate any or all of the other three: object distance (or for enlarging, projection distance) to front of lens barrel, bellows extension, magnification, number of stops additional exposure required.

The principal planes of a thick lens or a lens system are two planes so located that if object distances are measured from the first principal plane and image distances are measured from the second principal plane, the thin-lens formula will hold.

The distance, "a", between the front of the lens barrel and the first principal plane is found by using the lens backwards to form an image of a distant object and then measuring the distance from the front of the lens barrel to the image. Subtract this distance from the marked focal length to obtain "a" (the result may be negative). For an enlarging lens, the distant object should be on the same side of the lens as the negatives normally are. "a" may be set to 0 if the object distance, " $\ell$ ", is not to be an input or output, or  $\ell$  a.

Operating Limits and Warnings Be aware that many lenses have focal lengths a few millimeters longer or shorter than the nominal values marked on them.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

Program Title 97 - Macro-photography and Enlarging

Contributor's Name Hewlett-Packard, Corvallis Division

Address 1000 N. E. Circle Blvd.

City Corvallis,

State OR

**Zip Code** 97330

**Program Description, Equations, Variables** 

See sketch, next page.

$$\frac{1}{s} + \frac{1}{s} = \frac{1}{f}$$

$$xx' = f^2$$

$$M = \frac{s'}{s} = \frac{f}{x} = \frac{x'}{s}$$

$$E = (\frac{s!}{f})^2 = (1 + M)^2$$

$$\# = \frac{\ln E}{\ln 2} = [2\ln (1+M)]/\ln 2$$

Gaussian form of lens equation.

Newtonian form of lens equation.

Magnification.

Exposure correction factor.

Number of stops.

These equations are used in the following combinations:

$$x^{\dagger} = fM$$

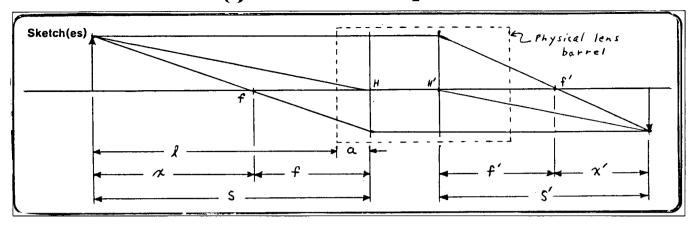
$$M = 2^{\#/2} - 1$$

$$\# = 2 \ln \left( \frac{1+a}{1+a-f} \right)$$

$$1 = \frac{f^2}{x^4} + f - a$$

**Operating Limits and Warnings** 

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.



Sample Problem(s) f = 50 mm, a = 5 mm

- a)  $\ell = 95$  mm; find x', M, #
- b) x' = 85 mm; find  $\ell$ , M, #
- c) M = 5; find  $\ell$ , x', #
- d) # = 3 stops; find  $\ell$ , x', M

- (a) 95 [B]→ 1 (M) 0 [C]→50 (X') 0 [E]→ 2 (#)
- (b) 85 [C] $\rightarrow$  1.70 (M) 0 [B] $\rightarrow$ 74.41 ( $\ell$ ) 0 [E] $\rightarrow$  2.87 (#)

- (c)  $5 [D] \rightarrow 5 (M)$   $0 [B] \rightarrow 55 (\&)$   $0 [C] \rightarrow 250 (X')$  $0 [E] \rightarrow 5.17 (\#)$
- (d) 3 [E] $\rightarrow$  1.83 (M) 0 [B] $\rightarrow$  72.35 (&) 0 [C] $\rightarrow$  91.72 (X')

#### Reference(s)

THIS PROGRAM IS A MODIFICATION OF THE USERS' LIBRARY PROGRAM # 02412A SUBMITTED BY DAVID FINK

	Print/D	isp.						
<b>1</b>	Macro-p	hotog	raphy	and Enlarging				[
	a ↑ f		1	x <sup>1</sup>	М	_	#	/

STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
1	Enter program			
2	Enter "a"	a		а
3	Enter focal length	f		а
-4	Enter any one of object distance	1	B [	М
	or bellows exten.	x '	[ C ] [	М
	or magnification	М	D   D	М
	or # of stops	#	[ E	М
	For incorrect entry, redo step 4.			
5	Print on 97 or display on 67		f   A	
	object distance,			1
	bellows exten.,			x'
	magnification,			М
	and # of stops.			#
6	For a new case with same lens, go to 4			
7	For a new lens, go to 2.			
	To use these instructions for enlarging,			
	consider the photographic paper as the			
	object, and the negative as the image.			
	<u> </u>			
			i ii i	
			i ii i	
<del>-</del>				
-				
<del>-</del>				
				<b></b>

# 97 Program Listing I

			// 11051 am	= 4=0	74 11	·- 8-			J
STEP K	EY ENTRY		COMMENTS	STEP	KE'	Y ENTRY	KEY CODE	(	COMMENTS
<b>0</b> 01	*LBLA	21 11			057	-3	o ·		
002		35 01	Store f	ŀ	<i>057</i>	. 2	<b>8</b> 2		
003		-41			<b>058</b>	χ̈́	-35		
004	ST06	35 <i>06</i>	g	ŀ	<b>6</b> 59		<b>0</b> 2		
995	RTN	24	Store a	ŀ	<b>060</b>	LN	32		
<b>886</b>		21 12	Initialize flag and	}	<b>0</b> 61	÷	-24		
007		16 21 01	use 1 to calculate	ŀ	062	GT05	22 <b>0</b> 5		•
808		22 02	all other		063	*LBLa	21 16 11		
009		21 13			064	RCL2	36 <b>0</b> 2		
919		16 21 01	quantities.		<b>065</b>	RCL3	36 <b>0</b> 3	Print/	disp results
011 011		22 03	Initialize flag and		066	RCL4	36 04		•
			use $\chi'$ to calculate		067	RCL5	36 05		
912		21 14	all other quantitie		068	PRST	16-14		
913		16 21 01	Initialize flag and		069	RTH	24		
014		22 04	use M to calculate		l		1	1	
015		21 15	all other quantitie Initialize flag and	5	T		1	1	1
016		16 21 01	Initialize flag and		1			1	
017		21 <b>0</b> 5	use # to calculate		1		†	1	İ
018	ST05	<i>35 0</i> 5	all other quantitie Store #	<b></b>	†		<del>-</del>	1	
<b>0</b> 19	2	02	55020 "	Λ.	$\dagger$		<del>†</del>	1	
020	RCL5	<i>36 0</i> 5			+		<del> </del>	1	
021	2	<b>0</b> 2	Calculate M (#)		+		<del> </del>	1	
022	=	-24	outculate if (")	_	╁			4	
023		31			+-		<b>+</b>	4	ļ
<i>024</i>	1	01	TE 'E1 1 #EE	080	-		<del> </del>	4	-
<i>02</i> 5	_*	-45	If flag 1 is off,	080	4			4	}
025 026	F1?	16 23 01	Store M and stop;		ļ			4	
<b>8</b> 27		22 06	otherwise, turn		<u> </u>			_	
	GT06		flag 1 off and					1	ļ
<i>028</i>	ST04	35 Ø4	calculate all		<u> </u>			]	
<b>029</b>	RTN	24	quantities.					]	
030	*LBL6	21 06							
031	CF1	16 22 01						1	
032		21 04				,		7	
<b>0</b> 33	ST04	<i>35 64</i>	Store M				1	1	
034	RCL1	36 01		090	1		<u> </u>	1	
<i>0</i> 35	X	-35	Calculate x'(M)	_	†			1	
<b>0</b> 36	*LBL3	21 03			╁		<del>†</del>	1	1
<b>0</b> 37	ST03	<i>3</i> 5 <i>0</i> 3			+			┪	
938	RCL1	36 01	Store x'		╁		<del> </del>	4	1
039	ENT†	-21			╁		<b>-</b>	4	
848	X	-35	Calculate 1 (x')		┼		<u> </u>	4	
841	RCL3	36 Ø3 °			<b>├</b> ──		ļ	4	
042	RULS ÷	-24			1		<b> </b>	4	ĺ
					<b>↓</b>		ļ	4	
043 044	RCL1	36 Ø1			↓		<b>↓</b>	4	
044	# polic	-55		100	↓		ļ	4	
045	RCL6	36 06			ļ			1	
<b>046</b>		-45 °			1			1	İ
047	*LBL2	21 02			ļ		<u> </u>	1	]
048	ST02	35 02	Store 1				SET S	STATUS	
849	RCL6	36 06							
<b>0</b> 50	+	-55	Calculate # (1)			F		RIG	DISP
<b>0</b> 51	ENT†	-21	carcurate # (1)				ON OFF	ا ہے ہے	FIX 12
<b>0</b> 52	<b>ENT</b> †	-21				1		G 🙀 │ AD 🗎 │	SCI 🗆
<b>05</b> 3	RCL1	36 01			L	1 2			
<b>0</b> 54	_	-45		110		3			ENG <sub>2</sub>
055	÷	-24					<u> </u>	<del></del> _	
. 856	LN	32						<u> </u>	
				TERS					
0	1	2	3 4	5	[	6	7	8	9
S0	S1	S2	S3 S4	S5		S6	S7	S8	S9
30	31	المحادث المحاد		<b>J</b> J	ľ		Ţ.		
A	<u> </u>	В	С	D			E	I	
<u> </u>									

Program Title TIME, F-STOP, MAGNIFICATION, PAPER SPEED

ENLARGING FACTORS

Contributor's Name Hewlett-Packard, Corvallis Division

Address 1000 N. E. Circle Blvd.

City Corvallis, State OR Zip Code 97330

Program Description, Equations, Variables The program relates four variables used in photographic printing or enlarging: Time (seconds), f-stop, MAGNIFICATION (M) and paper PRINTING INDEX  $(P_I)$ . It uses the following formulas:

1) seconds = 
$$\frac{K}{P_I}$$
 ·  $M^2$  ·  $f^2$ 

2) f-stop = 
$$\sqrt{\text{sec} \cdot \text{P}_{\text{I}}}$$

3) M = 
$$\sqrt{\text{sec} \cdot P_{\text{I}}}$$

4) 
$$P_{I} = \frac{K}{\text{sec}} \cdot M^2 f^2$$

The factor K must be determined once by the user. It varies with the equipment used (Type enlarger, Lamp Wattage, etc.) To obtain K, a satisfactory print is made and the printing data entered in this formula:

$$K = \frac{\text{Exposure Time (sec)} \cdot P_{I}}{(f-\text{stop})^{2} \cdot (\text{Magn.})^{2}}$$

Operating Limits and Warnings The program will accept all practical values of f-stop, Magnification M, Paper Printing Index  $(P_I)$  and exposure times.

Paper printing indexes are published by KODAK (see page 2 References) or may be obtained by comparison printing when using brands with no published  $P_{\rm I}$  data.

Certain f: stops on lenses are rounded off. Program will compute exact f-stop.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

64	32	16	8	.4	2 .	1	Relative Transmission f-stop
2.8	4.0	5.6	8.0	11 .	16 .	22	as marked true f-stop (see Reference below).
2.83	4.0	5.66	8.0	11.3	16	22.63	nertrenet betow).
						•	

Sample Probl	em(s) Note: The following sample problem was run with a K-factor (see
page 1)	of 31.25:
1) Fir	est Print Data: $P_T = 3200$ , f-11, M = 4.5, 24 seconds
New	Print: M=10, P <sub>T</sub> = 2000, f-5.6, sec = ?
	nting Time for f:56, M = 50 (largeprint), P <sub>I</sub> = 3200, sec = ?
3) P <sub>I</sub>	= 3200, M = 5, Time = 16 sec, f-stop = ?
more and a second secon	
Typical	P <sub>I</sub> values: Kodabromide: Grade 1 = 5000
	Grade 2 = 3200
	Grade 3 = 2000
consequence of the contract of	
	Grade 4 = 1250
and a section of the	
The second secon	
	1) No. 100 (FILE C. [DITO [G12000 [DIFE][A] /0 000-10
	1) New exposure time: [E]5.6 [B]10 [C]2000 [D][F][A] 49 seconds
	2) 5.6[B] 50[C] 3200[D][F][A] 765 seconds
	3) 16[A] 5[C] (3200[D]) [F][B]
had Ald Aldrick (1, 1, 100), growing means on make 111 dates in make 120 and 1	
<u> </u>	

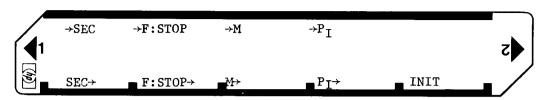
Reference(s)

PHOTOGRAPHIC PAPERS, KODAK PROFESSIONAL DATA BOOK #G-1;

ENCYCLOPEDIA OF PHOTOGRAPHY, FOCAL PRESS, ENTRY: DIAPHRAGMS (f-numbers)

THIS PROGRAM IS A MODIFICATION OF THE USERS' LIBRARY PROGRAM # 02411A

SUBMITTED BY HARRY C. JOEL



STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
1	Determine K factor (see page 1)			
	and enter in Program Form (page 4)			
	Key entry 1 through 5 in form KK.kk (tens,			
	units, tenths and or.e-hundreds)			
2_	Enter Program			
3	INITIALIZE		E	
4	INPUT 3 of the following			
	TIME	seconds	[ . A ]	sec.
	f:STOP	f-stop	B	f-stop
	MAGNIFICATION	м		М
	PAPER PRINTING INDEX	PΙ	D   []	Ρ <sub>I</sub>
5	COMPUTE REMAINING VARIABLE			
	TIME		F   A	
	f-STOP		[ F ] [ B ]	
	MAGNIFICATION		$\begin{bmatrix} \mathbf{F} \end{bmatrix} \begin{bmatrix} \mathbf{C} \end{bmatrix}$	
	(see note) PAPER PRINTING INDEX		[ F ] [ D ]	
6	To change any input and calculate effect on			
	remaining variables go to step 4. ONE, TWO			
	OR THREE VALUES MAY BE CHANGED.			
*	Note: K can be stored in register 5 instead			
	of changing the program.			
				1
	**			
$\dashv$	Note: P <sub>T</sub> is usually an Input but may be			
	Note: P <sub>I</sub> is usually an Input but may be computed for other purposes.			

# 97 Program Listing I

					# I V	<b>8</b> 1 am	= /=	7U	118 1					9
STEP KE	Y ENTRY	K	EY CODE		COMM	ENTS	STEP	KI	EY ENTRY	K	EY CODE		COM	MENTS
001	*LBLE	2	1 15					<b>05</b> 7	*LBLD		21 14	Stor	e P <sub>I</sub>	
902	3		<b>6</b> 3					<i>058</i>	STO4		35 04	13001	I	
603	1	•	<b>0</b> 1					059	RTN		24	(or	calcu.	late for
004			-62	This	facto	r must be		037 070	K i ii	24				purpose
0 <b>0</b> 5	,		02			l by user,			*LBLd	21	16 14			known P <sub>T</sub> )
9 <b>9</b> 5	2 5	* -	05 05			31.25		061	RCL5		36 05	ا د، و	, • • um	I'
9 <b>9</b> 5			5 05		ample			<i>062</i>	RCL1		36 01			
	STO5	, 3		TO 9	ашрте	Ulity		063	÷		-24			]
998	RTN		24					064	RCL3		<i>36 03</i>			
	*LBLA		11 11	_				<i>06</i> 5	RCL2		36 02			
616	ST01	್ರಿ	5 01			alculate		<i>066</i>	X		-35			
0,11	RTH		24	time				<b>06</b> 7	ENT†		-21	1		
	*LBLa	21 1	6 11					068	X		-35	1		
613	RCL5		6 05					069	X		-35			
014	RCL3		16 03					070	ST04		35 04			
015	RCL2	3	16 02					071	RTN		24			
016	X		-35			1	1	7	-	ı		1		
017	ENT†		-21							T		1		
018	Х		-35					+		1		1		İ
019	RCL5	: 3	86 <b>0</b> 5					+-		+		†		
828	X		-35					+		+		┨		
021 T	RCL4	.7	6 04					+		+	· · ·	1		
022	÷		-24					+		+		4		i
023	ST01	7	5 01							+		-1		
023 024	RTN	,	24				080	+		+		-1		
	*LBLB	2	1 12				080	_		+		4		
025 026	STO2		5 02	Store	e or C	alc.				—		4		
026 027	RTN	٥	24	f-st	ор					<u> </u>		1		
		<b></b> .			-					ـــــ		1		
			6 12									1		
029	RCL1		6 01									_		
030	RCL5	3	16 05							İ				
031	÷	_	-24											
<b>032</b>	RCL4	3	6 04									7		
033	X	_	-35									1		Ī
034	RCL3	3	6 03				090					1		
035	ENT†		-21									1		j
<b>03</b> 6	×		-35					1		1		1		
037	÷		-24					+		+		1		
<i>0</i> 38	₹X		54					+-		+		1		
<i>039</i>	ST02	3	5 62					+		+		1		
040	RTH		24					+-		+-		1		
041	*LBLC	2	1 13	۵.				+		+-		1		
042	ST03		5 03		e or C	aic.	<u> </u>	+	<del></del>	+-		┨		[
043	RTN		24	M				-		+		1		[
		21 1	6 13				100	+		+		4		
945	RCL1		6 01				100	+		+-		1		1
946	RCL5		6 05					+	·	+		-		
947	÷		-24							₩		4		-
948	RCL4		6 64					+		<del> </del>		4		I
049	X		-35							₩		4		1
050	RCL2	.3	6 02					4-		<b>├</b> -		CET C	TATUS	
951	ENTT	,	-21							╨	<u>-</u>		STATUS	
951 952	X		-35							Ш	FLAGS	TI	RIG	DISP
952 9 <b>5</b> 3	÷		-33 -24							╨	ON OFF			
853 854	1X		54					1		$\sqcup$	0 🗆 👿		G ⊠	FIX 😾
		7	5 03			i	110	_		$\bot$	1 🗆 🔯		AD 🗆	SCI 🗆
055 056	STO3 RTN	3	24							$\sqcup$	2 🗆 🔀	RA	D 🗆	ENG □ n 2
#J5	KIN		24								3 🗆 😠	<u> </u>		
						REGIS			10		-	12		<u></u>
0	1 secon	ids 2	2 f-stop	3 m	agn	<sup>4</sup> P <sub>I</sub>	<sup>5</sup> k		6		7	8		9
									66		<b>S</b> 7	S8		S9
S0	S1	ļ <sup>s</sup>	S2	S3		S4	S5		S6		3/	اعق		ا
	<u> </u>			ــــــــــــــــــــــــــــــــــــــ		L	D		J	<u> </u>			ı	<del></del>
Α		В			С		U			E			1'	ľ
			·										L	

Program Title	7-COLOR PRIN	TING FACTORS	
Contributor's Name			
Address	3939 BIDWELL	DR. # D43	8
City	FREMONT	State CA	Zip Code 94538

Program Description, Equations, Variables THIS PROGRAM COMPUTES VARIABLES IN PRINTING MOST COLOR MATERIALS, EKTACOLOR RC. EKTACHROME RC AND PANALURE FOR EXAMPLE. MAGNIFICATION AND LENS-TO-PAPER DISTANCE FACTORS. FILTER PACK CHANGES AND LENS APERTURE CHANGES ARE OUTPUT. RECIPROCITY CORRECTION IS APPLIED WHEN PRINTING TIME IS CHANGED . VALUES ARE PROJECTED BY CURVE FITTING ROUTINES AND HAVE BEEN CHECKED AGAINST KODAK'S "COLOR DATAGUIDE" EXPOSURE FACTOR LOG = FISTOP CHANGE (LOG A = LOG A) THE ENLARGER LENS 15 CONSIDERED A POINT LIGHT SOURCE WHERE LIGHT INCREASES AND DECREASES INVERSELY WITH THE SQUARE OF THE DISTANCE. AN APPROXIMATE RECIPROCITY FACTOR FOR BLACK AND WHITE WOULD BE: FACTOR 1.192 x .176-). ALSO SEE "PETERSON'S PHOTOGRAPHIC, June 1976 p.7

operating Limits and Warnings Y, M, C Filter values apply to Kodak CC and CP filters and may vary slightly according to different manufacturers. For dichroic filters see Printing Color Slides, Kodak, 1975 p. 14. Reciprocity is approximate with Cibachrome and will require testing. Accuracy decreases over extreme limits. Answers (time) are rounded to negrest 10 second.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

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Sample Problem(s) 1.) a trial print has been exposed for 20 seconds with filter pack 407, 107, 20M at a magnification of 5x. A new print will be made with a modified filter pack 407, 207, 20 m, 5 m. The magnification will be 9x. Detarmine the required exposure, and (2.) the aperture increase required if the time is not changed.  (3.) The print has been exposed at f/II for 23 seconds. The optimum f/stop of your EL-Nikkor lens is 5.6. What should the exposure be?
solution(s) (1.) 40 [f/b][A][B] 10 [f/B][A] 20 [f/c][A] .25 20 [f/b][B] 20 [f/c][B] 5 [f/c][B][R/S] 1.18 5 [ENTERT] 9 [E] 2.78 [R/S] 3.29 (combined) factor 20 [c] 85 seconds (2.) [D] 1.72 f/stops (3.) 2 [CHS][D] .25 23 [c] 4.3 seconds

Reference(s) Kodak (The Kodak	"CC Computer	uide, 1974 ed. 1 " 15 The Gasis	p 37-41 of the
brodram.)		The second section and the second section and the second section sections.	
		Construence Construence of Construen	

COLOR PRINTING FACTORS

1 Y M C LPD2 -> F T

D,; F D2; F T, -> T2 Lens+/- M, + M2 -> E

STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	<del></del>	OUTPUT DATA/UNITS
$\Box$	OPTIONAL: Find density of filters	e.q.	4	0	
	in CP filter pack.	40 M	$\mathcal{F}$	C	.28
1.	Load sides I and 2.				
2.	densities (5) of original filter pack	D.nn	A		ŹŌ,
	(individually or grouped)	-			
3.	(individually or grouped) densities of new filter pack	D.nn	$ \mathcal{B} $		2 D2
4.	exposure factor for filter change		R/5		Factor
5.	clear [A][B] for new calculations	0. 5	A		0.00
6.	change one filter only add	D	B		
	/		R/S		Factor
	subtract	D	A		
L_	3.66		R/S		Factor
1.	change to different aparture				
-	a. open lens	n,n stops	CHS		factor
}	change to different aparture  a. open lens  b. stop down  c. factor computed (or time)  compute f/stop change	n.n "			factor
	c. factor computed (or Time)				C/2 +
	compute 1/3top change		D		F/s tor-
		10 10	ENTE	2 1	
0.	new magnification	<i>n.n</i>	E		factor
9	or promot love to caper distance		ENTE		140104
<b>—</b> "	new lens to paper distance	11 11	F		factor
	1100 1012 10 paper 01219-120				14.707
10.	Combination of factors				
	first factor computed ABDE	or fle			
	first factor computed A,B,D,E second factor computed " " "	n ~	R/S		combined
11.	after computing any of above				
	factors or combinations				
	input previous time (T)	n,n			
	,	seconds	C		T2
12.	F/stop change required if time				
	remains constant after compition				
<u></u>	F/stop change required if time remains constant after computions any factors or combinations		[ <b>D</b> ]		f 5 decr.
	, , , , , , , , , , , , , , , , , , ,				
<u> </u>					
<u> </u>					
1					1 1

# Program Listing I

	STEP	KEY ENTRY	KEY CODE	COMMENTS	STEP	KEY ENTRY	KEY CODE	COMMENTS
	001	F LBL C	21 25 13			X	71	
		STO C RCL D	33 i3 34 i4			9 10× GTO 5	32 53 22 05	•
		×	71		060	FLBL E	31 25 15	
		STO 9 RCL D	33 09 34 14			1	01	a. Liet.
		1	01	enlarge or reduce?		q X2	32 54	magnification
		GTO 1	32 81 22 01	or reduces.	<u> </u>	K XZY	35 52	
	010	h XžY	35 52			+	61	
		F G5B 2 RCL 9	35 52 31 22 02 34 09		-	3 X2	32 54 81	
		X	71			GT0 5	22 05	•
		GTO O	22 00		070	glbLe	22 05 32 25 15	1
		RCL D	31 23 01 34 14	Reduce exposure, remove reciprocity correction	-	h XZY	32 59	Lens to paper
		h 1/x	35 62	Keduce	L	q X2	35 52 32 54 81	paper distance
		RCI C	31 22 02	Charle.		(10) 5	22 05	8151440
	020	=	81	reciprocity			31 25 11	
	-	RCL D	34 14	correction	-	X=0 GTO 0	31 51 22 00	
		h 1/x	35 62			2	02	
	-	F LBL O	31 25 00		080	GT0 4	22 04	
		h CF 3	35 61 03 23 01			FLBL O	31 25 00	1
		FRND	31 24			STO A	33 11	initialize
		DSP2 h RTN	23 <i>0</i> 2 35 22			STO B	33 12 35 22	A,B
	030	F LBL 2	31 25 02			FLBL B	31 25 12	
		FLN	31 52			1 2	02	
		2	02	Reciprocity Correction		F LBL 4	31 25 04	Sum A,B
		<u>5</u>	05	Log projection	090	h ST I	35 33 35 52	<i>A</i> , 5
		7	07	Log Projection		5T0+(i)	33 61 24	
		×	71			RCL(i)	34 24 35 22 34 12	
		9	83 09			RCL B RCL A	34 12	
	040	8	08			RCL A	34 11	
		3	03			a 10×	32 53	
		+	61		100		31 25 05	hold previous filter in STK
		h RTN FLBL D	35 22 31 25 14	01 1	100	RCL D h XZY	35 52	filter in STK for possible combination
		h F? 3	133 11 09	FISTOP		STO D	33 14	for possible
		RCL D	22 03 34 14	flstop change		h CF 3 h RTN	35 61 03 35 22	of factors
		F LOG	31 53	$\wedge$		X	71	101 142/0.2
	050	F L06	31 53	$\checkmark$		STO D h RTN	33 14 35 22	
		-	87			a LBL b		4011
		h RTN	35 22 31 25 63		110	<del>                                     </del>	93	filters
		2	02				01	Yellow filters Power projection
		F LOG	31 53	REG	STERS	8	08	,
Ĵ	0	1	2	3 4	5	6	7	8 guncorr.
	S0	S1	S2	S3 S4	S5	S6	S7	S8 S9
					<u> </u>			
	AZ D	Filters	New Filt	ers Input time	EXP0	s.factor	<b>E</b>	A,B control
	ليلائنيا	<u>, </u>	· · · · · · · · · · · · · · · · · · ·					

# Program Listing II

				ilogiai					
STEP	KEY ENTRY	KEY CO		COMMENTS	STEP	KEY ENTRY	KEY CODE	СОММ	ENTS
	h Y×	35	63 83		170				
	0	1	00						
	3_		03						
		ļ	01				-		
	h RTN	100	7/						
120	9 LBL C	32 25	- 13						
	3 .		83	-					
	0		00 MG	1genia					
	9 -	<u> </u>	00 F	Iter	180				
	<i>\( \( \text{\) \exitin\} \ext{\( \text{\( \text{\( \text{\) \exitin}\} \\ \ext{\( \text{\( \text{\( \text{\( \text{\( \text{\) \exitin}\} \\ \ext{\( \text{\( \text{\( \text{\( \text{\) \exitin\) \exitin}\} \\ \ext{\( \text{\( \text{\( \text{\) \exitin}\} \\ \exitin\) \\ \exitin{\( \text{\( \text{\( \text{\) \exitin\) \exitin\) \\ \exitin\} \\ \exitin\) \\ \exitin\} \\ \exitin\) \\ \exitin\} \\ \exitin\) \\ \exitin\} \\ \e</i>	<u> </u>	71	1245117					
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	0		00 1	Stolection					
	4	-	94						
130	h RTN	3.0	22	genta Her Jewsity Lear Solection					
	a LBL d	32 25	ार्च						
	P .		83						
	0	<del> </del>	00 C.	794	190				
L	3	1	63 F	ilter					
	×		83 00 03 71	ilter density vear projection			/		
	•		83	.005				<u> </u>	
	5	<del> </del>	83 00 05 61	projection					
140	+	<del> </del>	61	, ,				1	
	h RTN	35	22					]	
	<del> </del>								
		<del></del>			200			1	
	<del>                                      </del>	<b>†</b>						1	
	<del> </del>	<del>                                     </del>							
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		1	$\dashv$		210			ĺ	
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		<del>-</del>							
	<u> </u>	<del>                                     </del>			-			1	
					220				
			<del></del>						
	+	+							
				<u>.</u>				<u> </u>	
Α	- 10 -	<del>-</del> lo	TIME	ABELS	FMAC A	FLAGS		SET STATUS	
^ <b>&amp;</b> [				TE LENS CHL	NEW MAGY	<u>f</u>	FLAGS	TRIG	DISP
а	b 7 =		M= D	0 C = D	eLPD T NEW LPD T	ε <sup>1</sup>	ON OFF	DEG 🗷	FIX 🕱
0 U 5	ed FXP	OSURE	RECIPE LOG CUR	SE F STOP	4 Z D	2	1 🗆 🗷	GRAD □ RAD □	SCI □
5COM	PUTE 6	7		8	9	3 input	2 🗆 <b>2</b> 8   3 🗆 <b>2</b> 8	חאט 🗆	ENG □ n <u>2</u>

OR PRINTING-FACT	ORS; NEW PAPER	
	and the second s	
Hewlett-Packard	, Corvallis Division	/
1000 N. E. Circ	le Blvd.	
Corvallis	State OR	Zip Code 97330
	Hewlett-Packard	OR PRINTING-FACTORS; NEW PAPER  Hewlett-Packard, Corvallis Division  1000 N. E. Circle Blvd.  Corvallis State OR

Program Description, Equations, Variables
New Printing-Pack = (New Box C Factors) - (Old Box C Factors)
+ (Old Printing-Pack)
New Exposure Time = (Old Exposure Time) (New Box Speed) (Old Box Speed)
New Exposure Value = [\frac{(\text{New Exposure Time}) - (\text{Old Exp. Time})}{100 + (\text{working f/number})} \text{(Old Exp. Time)}
Operating Limits and Warnings

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

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				- 1		ł	,														**			

Sample Problem(s) You are printing color prints with a filter pack of 35y + 20M with a working f/number of f/5.6 and a 35-second exposure time when you run out of paper. The printing factors of the old box are:

00y + 10 M + 25C, Speed = 105. The printing factors of the new box are: 20y + 00M + 05C, speed = 85.

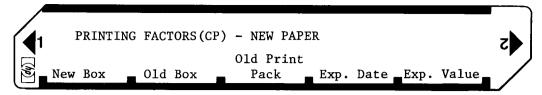
- 1) What is your new printing pack?
- 2) What is your new exposure time?
- 3) If you leave your exposure time constant, what will your new {/number be?

Solution(s)

- 1) 20[↑] 0[↑] 5[A] / 0[↑] 10[↑] 25[B] / 35 [↑] 20 [↑] 0[C] →

  → New Printing pack = 75y + 30M
- 2)  $35[\uparrow]$   $105[\uparrow]$  85[0] = 28.33 seconds
- 3)  $5.6[E] = 7.93 \approx \frac{4}{8}$

Reference(s) THIS PROGRAM IS A TRANSLATION OF THE HP-65 USERS LIBRARY PROGRAM #01410A SUBMITTED BY STUART A. RIGG.



STEP	INSTRUCTIONS		INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
1	Enter Program				
2	New Box Printing Factors:				
		Yellow	CP Value		
		Magenta	CP Value	_ L ↑.   L  	0.00
		Cyan	CP Value	L. A. J. L. J.	0.00
3	Old Box Printing Factors:				
		Yellow	CP Value		
		Magenta	CP		
		Cyan	CP	B. ]	0.00
4	Old Printing Pack:				-
$\longrightarrow$		Yellow	CP Value		-
<del></del>	3.50	Magenta	CP CP		yellow- new pack
		Cyan	- 01	R/S	magenta new pack
1	, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,			R/S	magenta new pack cyan- new pack
5	New Exposure Time:				
		Old Exposure	Seconds	[ + ] [ ]	
		Old Box Speed		<u> </u>	7.011 0117 0
		New Box Speed			new expos
6	New Exposure Value:				
	New Exposure variet.	Working F/Number		[ E   [	new F/number
	For a new case, go to step	2.			ļ
					ļ
-					ļ
- F					
-					
					-
1					
<u> </u>		 i			

# 97 Program Listing I

STEP	KEY ENTRY	KEY CODE		MENTO								
			СОМ	MENTS	STEP	_	EY ENTRY		KEY CODE		COM	MENTS
00.		0/ 44 24 14 45 E7				<b>6</b> 57	RCLO	•	36 BE	-		
00:		15~53				<b>6</b> 58	-		-45			
000		35 <u>8</u> 3				<b>0</b> 59	EEX		-23			
004		-31	New Box	Color		060	2		<u> 82</u>	1		
003		35 Ø2	Correcti	on Storage		861	÷		-24	1		
000		-31				062	RCLS		36 0E			
867		35 <i>0</i> 1				063	X		-35	1		
008	CLX	-51				664	сня		-22			
<b>0</b> 03		24				065	Ť		-55	1		
016	*LBLE	21 12				Ø66	PRTX					
013		35-45 03	011 0	0.1		<b>0</b> 67	RTN		-14	1		
012		-31	Old Box			068			24 = 1	1		
013		35-45 82	Correcti			000	<b>k</b> ∕\$		51	1		
<b>6</b> 14		-31		initial	070	1	-	十		1		
615		35-45 61	computat	ions.		1		†-		1		
016		-51				+		+-		1		
017 017		24	014 0-1-	D	<u> </u>	<del></del>		+-		ł		
				r-Printing	<u> </u>	+		╁		ł		
018 018		21 13		econdary	<del></del>	+-	<del></del>	+		ł		
<b>0</b> 19		-22	Computat	ions;	<u> </u>	+	_	+-		ł		
<b>0</b> 26		-31	Eliminat	ion of	<del> </del>	+-		+		1		
<b>0</b> 21		-22		density.	<del></del>	+		+-		ł		
<b>0</b> 22		-31	Heartal	denorty.		╁		+-		1		
<b>0</b> 23		-22			080	+		+		1		
<b>0</b> 24		15-31			080	-		$\bot$		1		
025	R t	16-31				ļ		1		1		
<b>8</b> 26	GSBB	23 12				1		┸				
827	RCL3	36 <i>0</i> 3				<u> </u>		┸				
<b>0</b> 28		3 <i>6 02</i>								1		
<b>0</b> 29		16-34								l		
036		-41								ĺ		
031		36 81				1				i		
032		16-34						T		i		
<b>0</b> 33		-41						1		l		
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047		-41				$oldsymbol{ol}}}}}}}}}}}}}}}}}$		$\perp$				
048		-24				1				Į		
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050		35 88	New Expo					$\prod$		SET S	TATUS	
<b>8</b> 51		-35	Time Sec	onds				$\prod$	FLAGS	TE	liG	DISP
952 952		-35 35						$\Box$	ON OFF			1 5135
952 953								IJ	0 🗆 🖼	DEC	G 🛣	FIX 🛣
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Ō	1	2	3		5		6		New Exp.	8 01		9
	Yello	<u></u>	Cyan						Rate		.Rate	<del></del>
S0	S1	S2	S3	S4	S5		S6		S7	S8		S9
			<u> </u>									<u> </u>
Α		В	С		D			Е			I	
			i									

Program Title SUBTRACTIVE COLOR-PRINTING FILTERS; DENSITY CORRECTION

Contributor's Name Hewlett-Packard, Corvallis Division

Address

1000 N. E. Circle Blvd.

City

Corvallis

State OR

**Zip Code** 97330

Program Description, Equations, Variables Program compares given values with the preprogrammed values to provide running sum of f-number corrections. Given the working f-Number (in step 2), program will provide running working f number

Operating Limits and Warnings Value of filters must be  $\leq \pm 50$  CP or cc.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

Sketch(es)

#### Sample Problem(s) (Filters: 25; 5; 10; 20; 30; 40; 50 CP) Standard Values

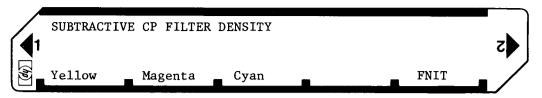
- 1) Your initial printing-pack is 15y + 20M. You find you must add 35y + 10M to correct the color-balance of your print. By how many f/numbers will your exposure change?
- 2) You change a printing-pack from 90M + 40C to 5M + 50C; if your initial F-number is 5.6, what is your final f/number?
- 3) Changing your last CP Pack (5M + 50C) to 5y + 35C will give what f/number?
- 4) Your printing-pack is 25y + 40C; changing your pack to 10y + 5C will require what adjustment in exposure?

#### Solution(s) 1) [E]10[A] 5[A] 20[B] $\rightarrow$ -0.67 f/stops (increase in exposure) (decrease in f-number)

- 2) [E]5.6 [STO] [7] 50 [CHS] [B] 30[CHS][B] 5[CHS][B]  $10[C] \rightarrow f/6.93$  (new f/number)
- 3) 5 [CHS] [B] 5[A] 10[CHS][C] 5[CHS][C]  $\rightarrow$  f/7.93 (new f/number)
- 4) [E]10[CHS][A] 5[CHS][A] 30[CHS][C] 5[CHS][C]  $\rightarrow$ Increase of 1.33 F/stops (Decrease in exposure)

#### Reference(s)

THIS PROGRAM IS A MODIFICATION OF THE USERS' LIBRARY PROGRAM # 01412A SUBMITTED BY STUART A. RIGG.



STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
1	ENTER PROGRAM			
2	TO INITIALIZE FOR NEW CASE		E	
3	FOR RUNNING - WORKING F-NUMBER	Starting F/#	STO 7	
	*OFTIONAL			
4	YELLOW FILTERS	+VALUES	[ A ] [	F-VALUE
	OR/AND			
4	MAGENTA FILTERS	#FILTER # VALUES	[ B ] [ ]	F-VALUE
		1		
	OR/AND			
		F11 TFR		
	CYAN FILTERS	FILTER +VALUES	<u></u>	F-VALUE
	* POSITIVE VALUES DENOTE: INCREASE IN F-			
	NUMBER AND : DECREASE IN EXPOSURE			
	100			
	TO THE RESIDENCE OF THE PARTY O			

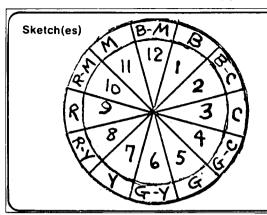
# 97 Program Listing I

STEP	KI	EY ENTRY	KEY CODE	COMMENTS	STEP	KE	Y ENTRY	KEY CODE	COMMENTS
	001	*LBLA	21 11	Computation of	•	057	X> Y?	16-34	
	002	arepsilon	08	yellow-filter		<b>65</b> 8	GT02	22 02	
	003	$X \ge Y ?$	16-34	factors		<b>05</b> 9	R↓	-31	
	<b>0</b> 64	SF2	16 21 02			060	5	<i>0</i> 5	
	995	R∔	-31			061	1	01	
	<b>0</b> 06	ABS	16 31			062	X2 Y?	16-34	
	<b>0</b> 07	1	ð1			063	GT03	22 03	
	<b>668</b>	Ū	ØC			064	Ũ	00	
	<b>60</b> 9	<b>X</b> >Y?	16-34			065	÷	-24	
	010	6T00	22 00			066	*LBL0	21 80	
	Ø11	R↓	-31			067	RCL7	36 87	[
	012	4	04			068	RTN	24	l i
	013	í	· 01	If factor is neg,	Ì	069	*LBLE	21 15	
	014	X> Y?	16-34	set flag 2		070	CLRG	16-53	İ
	015	GT01	22 0:			071	RTN	24	Value too large;
	016	R↓	-31			072	*LBL1	21 01	1
	017	5	05			073	i	01	display error.
	018	1	01			074	eto <u>.</u>	22 14	
	619	X>Y?	16-34			075	*LBL2	21 02	
	020	6T02	22 02	Value to large:		<b>0</b> 76	2	21 02 02	
	021	8	. 00	display error.		077	GTOD	22 14	
	<b>8</b> 22	÷	-24			078	*LBL3	21 03	
	023	*LBLB	21 12	Compute magenta-		<b>0</b> 79	3	21 03 03	1
	<b>0</b> 24	Ø	00	filter factors.		080	*LBLD	21 14	
	<b>8</b> 25	X>Y?	16-34			<i>8</i> 81	ENT†	-21	Finish
	<b>0</b> 26	SF2	16 21 02		1	082	3	<b>0</b> 3	computations.
	027	R4	-31			083	÷	-24	Was entered value
	028	ABS	16 31			<b>0</b> 84	F2?	16 23 02	neg?
	029	5	<b>0</b> 5			<b>0</b> 85	CHS	-22	Yes → CHS
	030	X> Y?	16-34			<b>8</b> 86	CF2	16 22 02	No → Continue
	031	6706	22 00			<b>0</b> 87	ST-7	35-45 07	
	032	R↓	-31			<b>8</b> 88	RCL7	36 07	Σ Factor to R-7
	033	2	02	If value is neg,		<b>0</b> 89	R/S	50 61 51	Read Σ
	034	$\bar{1}$	Ø1	set flag 2.	U.20	007	K. J		
	035	X>Y?	16-34	_					<b>!</b>
	036	GT01	22 01						1
	037	R↓	-31			1		<u> </u>	l i
	038	5	<b>0</b> 5			1		†· · · · ·	1
	039	Ī	81						1
	040	X> Y?	16-34						1
	041	GT02	22 02						1
	042	0.02	00	Value too large;		1	,		1
	043	÷	-24	display error.		1			
	044	*LBLC	21 13	Compute cyan-filter	100	1			
	045	0	00	factors.					
	046	X>4?	16-34	If value is neg,		1			[
	047	SF2	16 21 02	set flag 2.					]
	648	R↓	-31			<u> </u>			]
	049	ABS	16 31			$L^-$			
	050	2	02						SET STATUS
	051	1	81					FLAGS	TRIG DISP
	052	X>Y?	16-34					ON OFF	
	<b>05</b> 3	GTC1	22 01					<b>∐</b> 0 □ 😡	DEG 😡 FIX 🖼
	<b>0</b> 54	R↓	-31		110	$\bot$			GRAD   SCI
	<b>0</b> 55	4	Ø4		<b></b>	1		2 🗆 🔯	RAD   ENG   n 2
	<b>0</b> 56	i	01		<u> </u>			3 □ <b>x</b> 2	.,,
L		-			STERS		6	17	8 9
0		1	2	3	5		U	Σ <b>F/</b> #	
SO		S1	S2	S3 S4	S5		S6	S7	S8 S9
		1							
A	-		В	С	D			E	I
			<u> </u>					L	

Program Title	TRI-COLOR PRINT EXPO	SURE (PHOTO)	
Contributor's Name	Hewlett-Packard,	Corvallis Division	
City	Corvallis	State OR	Zip Code 97330

Program Description, Equations, Variables Red, green, and blue exposure times, in seconds,
used to produce a color test print by the tri-color additive exposure system are
stored in HP67/97. If test print is off-color or too dark, or too light, the
desired correction is inserted and new exposure times calculated to bring new print
into color balance and proper density. This program balances a color wheel in the
same manner as an automobile wheel by adding and subtracting weights placed 120°
around the circumference to pull center of balance into the hub. Sine curve is
used to place the red, green, and blue weights on the wheel and exposure factors
are calculated logarithmically. LBLA will shift color without changing print
density since weight added to one side is subtracted from the other. Overall
print density is corrected with LBL B.
Operating Limits and Warnings No correction is made for extremely short (under 10 seconds)
or long (more than 60 seconds) exposure reciprocity.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.



COLOR WHEEL

COLOR SECTOR
BLUE 1
BLUE-CYAN 2
CYAN 3
GREEN CYAN 4
GREEN 5
GREEN 9ELLOW 6
YELLOW 7
RED-MAGENTA 10
MAGENTA 11
BLUE-MAGENTA 12

Sample Problem(s) A trial print is made by exposing the color print paper fll through the red, green, and blue filters for 25 secs. each. After processing and drying the print and inspecting it in white light, it is determined to be 7 1/2 units too red-yellow and 1/2 stop too light. If badly off color, it may require two attempts to zero in. Bear in mind that if too dark and test print is not ad badly off color as it appears and vice-versa, add an extra 10 units of color compensation for each 1/3 to 1/2 stops of under exposure and vice-versa.

Solution(s) 25 [ENT+] [ENT+] [C] which was the red, green, and blue test print exposure times.

8 [ENT+] for red-yellow sector

17.5 [CHS] for 7 1/2 units too much and 1/2 stop too light.

[A] →

For density correction:

.5 (for half stop darker) [B] →

Reference(s) CAMERA 35 JAN/FEB, 1972 ISSUE

A NEW LOOK AT ADDITIVE FILTRATION PRINTING TRY TRI-COLOR BY JOHN J. SCOTT. THIS PROGRAM IS A MODIFICATION OF THE USERS' LIBRARY PROGRAM #01620A SUBMITTED BY JOHN J. SCOTT.



STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
1	ENTER PROGRAM			
2	STORE TEST PRINT RED TIME IN R1	SECONDS	ENTER N	RED SECS
3	STORE TEST PRINT GREEN TIME IN R2	SECONDS	ENTER N	GREEN
4	STORE TEST PRINT BLUE TIME IN R3	SECONDS	C 3	BLUE
5	ENTER COLOR SECTOR NUMBER OF COLOR TO BE		ENTER	
	CHANGED FROM WHEEL PAGE 2	1 THRU 12	[ † ] [	
6	INSERT UNITS OF DESIRED COLOR CHANGE (SAME			
	UNITS AS COMMON SUBTRACTIVE FILTERS 10 OR 20			
	OR 30, ETC.). IF COLOR IN PRINT IS TO BE			
	INCREASED, USE POSITIVE VALUE. IF COLOR IN			
	THIS SECTOR IS TO BE DECREASED CHS TO			
	NEGATIVE. ACTUALLY COLOR WILL BE AFFECTED			
	ALL AROUND THE WHEEL. IT IS THE PRE-			
	DOMINANT SECTOR WE DEAL WITH. COMPUTE			
	COLOR-CORRECTED TIMES TO BE USED FOR NEXT			ANSWERS IN STACK
	PRINT. CO	UNITS OF LOR CHANGE	[ A ][ ]	0.0 T
				RED SECONDS Z GREEN
				GREEN SECONDS Y BLUE
				SECONDS X
7	IF LIGHTER OR DARKER PRINT IS DESIRED, WITH-			
	OUT CHANGING LENS SETTING, INSERT SHIFT IN f			
	STOPS (INCLUDING FRACTIONAL VALUES) POSITIVE			
	FOR DARKER AND NEG. FOR LIGHTER. TIMES			ANSWERS IN
	STORED IN R1, R2, AND R3 WILL BE COMPUTED			STACK
	AND RE-STORED.		B	0.0 T
	EXAMPLE: INSERT25			RED SECONDS
	FOR 1/4 f STOP CHANGE TO A			GREEN Y
	LIGHTER PRINT.			BLUE X
8	TO RECALL TIMES FOR NEXT PRINT AND PRINT ON		D    D	0.0 T
	97 OR DISPLAY ON 67.			RED Z
				GREEN Y
				BLUE X
		1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -		

# 97 Program Listing I

				// 1 1 % 1 dans		/	- 6		
STEP	KE	Y ENTRY	KEY CODE	COMMENTS	STEP		Y ENTRY	KEY CODE	COMMENTS
	001	*LBLA	21 11			657	ē	96	
		*LDLH		·		<b>6</b> 58	RCLI	36 61	
	002	:	- <i>52</i>	Calculate now		<b>0</b> 59	RCL2	36 <b>0</b> 2	
	003	บิ	30	Calculate new					
	ØØ4	2	82	color times.		060	RCL3	<i>36 03</i>	
	005	Ä	-35			<i>061</i>	FRST	16-14	
	006	 3	83			062	RTN	24	Store times
						063	*LBLC	21 13	Score cimes
	007	÷	-24	Color shift factor					
	008	<i>8T04</i>	<i>35                                    </i>			064	ST03	35 03	
	009	X <b>≠</b> Y	-41			065	R∔	-31	
	010	3	<b>0</b> 3			<i>666</i>	ST02	<b>35 0</b> 2	
	011	Ø	0e			<b>0</b> 67	R∔	-31	
				Short deg. on		068	ST01	35 01	
	012	Ж	-35	color wheel					
	<b>6</b> 13	ST05	35 <i>8</i> 5	color wheel		069	RTN	24	
	614	SIN	41			<i>070</i>	R∕S	51	
	015	X	-35	Sine plot				ļ	
	016	10×	16 33			1			
				Red exposure		1			ľ
	017	ST×1	35-35 31	factor		<del>                                     </del>			1
	<b>0</b> 18	RCL5	36 <i>8</i> 5			┼		<del>                                     </del>	ļ.
	019	1	31	Corrected red		<b>↓</b>		<b>_</b>	
	020	2	02	seconds		$oxed{oxed}$			l
									[
	<b>0</b> 21	0	88 55			Ī			
	<b>0</b> 22	+	<b>-5</b> 5	Sin curve phase		<b>†</b>		† <del>-</del>	1
	023	SIN	41	shift	080	<del>                                     </del>		· · · · · · · · · · · · · · · · · · ·	
	024	RCL4	36 04	SHIIL	080	ļ		<b>ļ</b>	
	025	X	-35	_				l	
				Green exposure					
	<b>0</b> 26	18×	16 33	factor					
	<b>02</b> 7	STX2	35-35 02			<del> </del>	· · · · · · · · · · · · · · · · · · ·	<del> </del>	ľ
	<b>0</b> 28	RCL5	36 Ø5	Corrected or		<b>├</b>			
	<b>8</b> 29	2	02	Corrected gr.		1			
				seconds		1			
	030	4	<b>9</b> 4						
	<i>031</i>	Ø	ØØ	Sin curve phase		<del> </del>		<del> </del>	
	<b>0</b> 32	÷	-55			┼		<del>                                     </del>	
	<b>03</b> 3	SIN	41	shift		↓		ļ	
	034	RCL4	35 04		090	<u> </u>			
				7.1					
	<b>03</b> 5	X	-35	Blue exposure		1			
	<b>0</b> 36	10×	16 <b>3</b> 3	factor		+	-	<del> </del>	
	037	ST×3	35-35 <i>03</i>	Corrected blue		↓		<u> </u>	
	<b>03</b> 8	DSP1	-63 01	secs		—			
		GTOD	22 14	SECS		<u> </u>			
	039					_			1
	<b>0</b> 40	*LBLB	21 12						
	Ø41	•	-62	Calculate print	<u> </u>	<del>                                     </del>		· · · · · · · · · · · · · · · · · · ·	
	042	3	<b>0</b> 3	density change		+-		<b> </b>	l
	043	X	-35	achorey change	L	<b></b>			ļ ļ
					100			<u> </u>	
	644	1	Ø1						
	<b>04</b> 5	Ø	ØØ			1			
:	946	X≢Y	-41	_		+ -		<del>                                     </del>	
	047	Y×	31	Exposure factor	<b>_</b>	-		<del> </del>	
	048	ENT†	-21		L	1		ļ	ļ
	<b>049</b>	ENT†	-21						SET STATUS
	650	ENT1	-21			$t^{-}$		51.400	
	051	ST×1	35-35 01	Red seconds		+-		FLAGS	TRIG DISP
	<i>052</i>	R↓	-31			+		ON OFF	
				Green seconds	110	<b>├</b> ─			DEG 🖾 FIX 😡
	<b>05</b> 3	STX2	35-35 02		110	<del> </del>			GRAD □ SCI □
	<b>0</b> 54	R≠	-31	Blue seconds				2 <b></b>	RAD 🗆 ENG, 🗆
	<b>0</b> 55	ST×3	35-35 <i>0</i> 3	Print/disp times				3 □ <b>£</b>	n 2
	<b>05</b> 6	*LBLD	21 14		TERS				
		1	12		5	Т	6	7	8 9
0		·	ľ		5	l	•	ľ	
-		04	- 100	62	C.5	<del></del>	S6	S7	S8 S9
S0		S1	S2	S3 S4	S5	l	30	3'	
									<del></del>
Α			В	С	D			E	I
I									
		_							

Program Title	COLOR PRINT PROCESSING IN	DRUM					
Contributor's Name	Hewlett-Packard, Corvallis Division 1000 N. E. Circle Blvd.						
City	Corvallis	State OR	Zip Code	97330			

Gives the color print developing time in a drum Program Description, Equations, Variables (Unidrum) for any value of presoak water temperature in the drum, and developer temperature, from 70 degrees F to 120 degrees F, for Unicolor B, RZ, and AR chemistry. The formula is as follows:  $\log_{10}^{t} = K - .012 \text{ Tps} - .00643 \text{ T}_{p}$ Where Tps = presoak water temperature in degrees F. TD = developer temperature in degrees F. = a constant which depends on the Unicolor chemistry being used. = developing time The values of K are: Chemistry 1.983 AR 2.290 2.427 Develop by time and temperature using the programs if you Operating Limits and Warnings choose, but remember that a different color balance will probably be apparent at each set of temperatures. So, be consistent, keep processing temperatures constant, at least during one processing session.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

Sketch(es)	
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Sample Problem(s) Find the developing time in minutes when using Unicolor Type AR chemistry, with 110 degrees F. Presoak water temperature in the Unicolor Drum, and 30 degrees F. developer temperature.

Enter 2[D] for Unicolor AR

Solution(s) Chemistry. Key in 110 degrees F. Presoak water temperature, and press key [A].

Key in 80 degrees F. developer temperature, and press key [B].

Press key [C] for the answer = 2.85 minutes developing time. Since developing times to the nearest 1/2 minute are usually used, this answer would be considered as 3 minutes.

Reference(s) Unicolor Tech Newsletter #21, July 21, 1975, prepared by Mr. Bob Chapman of Unicolor Division Photo Systems, Inc., 7200 Huron River Drive, Dexter, Michigan 48130.

THIS PROGRAM IS A MODIFICATION OF THE USERS' LIBRARY PROGRAM #04587A SUBMITTED BY ROBERT W. KOTZEBUE, SR.

COLOR PRINT PROCESSING IN DRUM
UNICOLOR B CHEM. CARD NO. 1

Water Temp\_Dev Temp
Dev Temp

		I WIDUT I		ОИТРИТ
STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	DATA/UNITS
1	Enter 1 for B chemistry or enter 2 for AR			
	chemistry or enter 3 for R2 chemistry	CHEMISTRY CODE		
		T CODE		
2	Voy in proceed water temperature in			
	Key in presoak water temperature in			
	degrees F.	DDD.	[ A   [ ]	
3	Key in developer temperature in degrees F.	DDD.	B	
4	Press key [C] to calculate the developing			
	time in minutes.		[ c   [ ]	M.MM
		1		
		<u> </u>		
			i ii i	
		<del> </del>		
		-		
		1		
		<u> </u>		
		1		
		1		
		1		1

# 97 Program Listing I

30				11 11081	CLIII X	11776		5					
STEP	KE'	Y ENTRY	KEY CODE	COMMENTS	S.			ENTRY	KEY C			COMM	ENTS
ð	101	*LBLD	21 14			95		<b>ENT</b> †		21			
	10Z	1	18			<b>0</b> 5		RCL1	36 (				
	103	X2 Y 5	16-34			<b>9</b> 5	59	-		15			
	104	GTCE	22 86			96	ē	RCL2	35 (	92			
	:05	R↓	-31	Enter chemistry		96	51	-		45			
	106	4	64	code	- )	96	52	18×	16 (	33			
	107	X¥V?	16-35	couc		96		RTH		24			
	108	6T00	22 88			96		kLBL9	21 (	3 <u>0</u>			
	105 105	E↓	-31	1		ŨĠ		2		32			
	1103 110	STOA	35 II			Øé				52			
			24			96		4		34			
	111	RTN				06		ż		32			
		*LBL0	21 08 00	Error		96		7		37			
	113	. Ø	88	LITOI			īĝ	ENT†		2:	R2	Chem	
	314	÷	24			67 67		RCL1	36		KZ.	Cirem	
	315	*LBLC	21 13			97 97		-		45			
	116	RCLA	<i>36</i> 11			07 07		RCLE	36				
	317	ε	<u>86</u>	Developing ti	me					45 (			
	318	÷	-55			97 67		- 197					
	319	STOI	35 4 <i>5</i>			Ø7		187 570	16				
	82 <b>8</b>	gto:	22 45				76	RTK		24			
	<b>321</b>	*LBLA	21 11		4	07	77	R/S		51			
	<b>3</b> 22		- <i>€2</i>		-	<del></del>			<del> </del>				
	323	Э	00		080	<del>,</del>			<u> </u>				
	<i>3</i> 24	1	e:	D		<u>'</u>			-				
	325	2	02	Presoak temp.	<u> </u>								
	326	×	-35		<b></b>								
	927	ST01	35 81		<u> </u>								
	928	RTN	24		L								
	029 029	*LBLB	21 12		<u> </u>								
	025 036	TEDED	-62										
		• @	82			Ī							
	031 070	8	63										
	932 033	ũ											
	033	ő	<i>05</i>	Developer tem	P 090	,							
	034 	4	04		_								
	935	3	<b>8</b> 3										
	036	Х	-35										
	<b>0</b> 37	\$T02	35 62		<b>—</b>								
	<b>0</b> 38	RTN	24		<u> </u>								
	039	*LBL7	21 07		-	<u> </u>			<u> </u>				
	<b>9</b> 40	Ĩ	ð1		┢				<del> </del>				
	041		-62	}	}	-+		<del></del>	<del> </del>				
(	<b>0</b> 42	9 8	09		<u> </u>				<del> </del>				
	043	8	<i>08</i>		100	<del>,                                    </del>		-	<del> </del>				
	<b>044</b>	J	<b>0</b> 3	B Chem	100				<del> </del>				
	045	ENTT	-21	p citem	<b> </b>				<b>}</b>				
	046	RCL1	36 01		$\vdash$	<del>+</del>			<del> </del>				
	047	-	-45		$\vdash$				<u> </u>				
	048	RCL2	36 02	1					<del> </del>				
	<b>0</b> 49	-	-45		$\vdash$	<del>_</del>			<del> </del>				
	05ú	10×	1ε 33		<u> </u>				<del> </del>				
	051 051	RTIS	24		<u> </u>				<b></b>				
	052 052	*LBLS	21 08		<u> </u>				<u> </u>				
			21 00 02		<u> </u>	$\longrightarrow$			<del> </del>				
	053 054	2		AR Chem	110	)			<del> </del>				
	<b>0</b> 54		-62						<del> </del>				
	<b>05</b> 5	2	02 00										
	<b>0</b> 56	3	09		REGISTE	RS			1=		Io.		0
0		Presoa		3 4	5		6		7		8	ļ	9
		Temp.					-	6	67		S8		S9
S0		S1	S2	S3 S4	S5		IS	6	S7		36		J <del>3</del>
L											٫ـــــــــــــــــــــــــــــــــــــ	T	<u> </u>
Α			В	С	D				E			I	
1													

Program Title

CIBACHROME RECIPROCITY CORRECTION

Contributor's Name

HEWLETT-PACKARD

Address

1000 NE. CIRCLE BLVD.

Citv

CORVALLIS

State OR

**Zip Code** 97330

Program Description, Equations, Variables Computes exposure times and filter pack corrections from desired theoretical exposure change. Reciprocity failure and filter correction data from the reference are programmed as

$$log t_2 = 1.279 D + log t_1$$
  
 $Y = -3 log^2 t_2 + 15 log t_2 -6.4$ 

$$C = \begin{cases} -7.2 \log^2 t_2 + 1.08 \log t_2 + 1.12 & \text{; } t_2 < 30 \text{ sec} \\ -20 \log t_2 + 16.5 & \text{; } t_2 > 30 \text{ sec} \end{cases}$$

where  $t_1$  = Exposure time for test print

D = Desired Log exposure change

 $t_2$  = Exposure time for new print

Y = Yellow filtration correction for reciprocity failure

C = Cyan filtration correction for reciprocity failure

Note: O filtration correction corresponds to 3 sec exposure

Operating Limits and Warnings 1. Published data are given from 3 to 300 sec. actual exposure time. Reciprocity curve is log-log linear over entire region and can thus probably be extrapolated beyond 300 sec. Yellow filtration appears assymptotic to +12 as 300 sec is approached and cyan filtration is log-log linear beyond 30 sec. User should understand that numbers computed beyond 300 sec. are extrapolations. 2. Filters are accurate to + 2 units (0.02 density).

3. Published data pertain to type D material but program is primarily used by author successfully with type A.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

Sketch(es)

- Sample Problem(s) 1) A test print was correctly color balanced but 1 stop (0.3 log units) under exposed at 15 sec. Find the new exposure and filter pack changes required.
  - 2) A pleasing print is made with 300 sec. exposure time. It is desired to shorten this time to speed production. The enlarger lens is opened 3 stops (.9 log units) requiring a reduction of a like amount in exposure time. Find the new exposure time and filter pack changes.
  - Note: a) A 1 stop change corresponds to a doubling or halving of exposure. Log 2 = .3 Thus a .1 change corresponds to 1/3 stop.
    - b) Filtration changes are given as 100 times the log of the filter density as is the common practice.

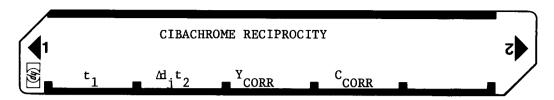
#### Solution(s) 1) 15 A 7 (Yel filter Rel. to 3 sec. exp.)

R/S -8 (Cyan filter Rel. to 3 sec. exp.) optional

- .3 B 36 New exposure time, sec
  - C 3 Add 3 yel (log Dens = .03)
  - D -7 Subtract 7 Cyan (log Dens = .07)
- 2) 300A 12 (Cyan filter Rel. to 3 sec.)
  - .9[CHS]B 21 New exposure time, sec.
    - C -4 Remove 4 yel (.04)
    - D 23 Add 23 Cyan (.23)

#### Reference(s) CIBACHROME PRINT TYPE D CCP-D 182

Technical Data Booklet No. 23, Feb., 1973 Ciba-Geigy Photochemie Ltd., Fribourg, Switzerland. THIS PROGRAM IS A TRANSLATION OF THE HP-65 USERS' LIBRARY PROGRAM #04507A SUBMITTED BY ANDREW J. DELANGE



STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
1	Load program			
2	Enter last print t <sub>1</sub>	sec.	A	Y filter log units
2a*	Compute C Filter		R/S	log units C filter log units
3	Compute New t	Log Exp. Change	В	to sec
4	Compute Y Filter Chg		[ c ] [	t2 sec AY log units AC log units Y new log units C new log units
5	Compute C Filter Chg			10g units
6*	New Y filter		RCL 7	Y new
7*	New C Filter		RCL 8	C new
				log units
*01	TIONAL, CORRECTIONS RELATIVE TO 3-SECOND EXPOSU	, , , , , , , , , , , , , , , , , , ,		
	ITOMAL, CORRECTIONS RELATIVE TO 3-SECOND EXPOSU	(E		
<u> </u>			<u> </u>	
			[ [ [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
			.][]	
			[ ]	
			[	
ļ				
<u></u>				
<del>  </del>				
$ldsymbol{ld}}}}}}}}}$				1

01			// 1 1051 am	= /=1	<b>741</b>	'- <b>*</b>		
STEP	KEY ENTRY	KEY CODE	COMMENTS	STEP	KE	Y ENTRY	KEY CODE	COMMENTS
061	*LBLA	21 11			657	2	62	
002	DSP0	-63 00	]		<b>0</b> 58	ENT↑	-21	
<b>06</b> 3	LOG	16 32	Input Test Exp., t <sub>1</sub>		059		<u> </u>	
004	3 <b>T</b> 01	35 01	1			•	-62	
005 005	GSBE	23 15	1		060			
		25 15 36 08	Compute Y and C		061	Ø	90	1
866	RCL8		{		062	8	Ø8	
967	ST03	<b>35 0</b> 3	STO C IN3		<i>063</i>	RCL1	36 <b>0</b> 1	
008	RCL7	36 07			864	$\lambda$	-35	1.08 log t <sub>2</sub> +1.12
<b>00</b> 9	ST02	35 <i>0</i> 2			<i>065</i>	÷	-55	
016	R∕S	51	STO Y in 2 & DSPLY		866	RCL1	36 61	
011	RCL3	36 03	i		867	ENT1	-21	
Ø12	R/S	51	DOD'S C			X		
012 013		21 12	DSPLY C		068		-35	
					<b>0</b> 69	7	<b>8</b> 7	1
014		01	İ		<b>0</b> 70		-62	1 08 1oct ±1 12
015		-62	ł		<b>0</b> 71	2	02	1.08 logt <sub>2</sub> +1.12-
816	2	02	]		<b>0</b> 72	X	-35	2.2 log t <sub>2</sub>
017		97	ł		073	-	-45	1
018		<b>0</b> 9			674	STOS	35 <b>0</b> 8	
010		-35						Sto C
			Input Desired Dens.		<b>0</b> 75	1	Ø1	1
020		36 81 EE	$\log t_2 = 1.279d + \log$		<b>0</b> 76	•	-62	1
021		-55	new exp.		<b>0</b> 77	4	84	1
022	ST01	35 01	•		<b>0</b> 78	ã	88	
023		1 <i>6 3</i> 3	1		079	RCLI	36 Ø1	1
024 024		24	Display new exp.		080	XZY?	16-35	100 t 100 20
025 025		21 13						log t <sub>2</sub> , log 30
			Compute filter		081	RTK	24	
<b>0</b> 26		23 15	changes		<b>0</b> 82	RCL1	3€ 01	linear portion
<b>0</b> 27		36 07	Compute new Y		<i>0</i> 83	2	02	
<b>0</b> 28	RCL2	36 02	Recall new Y		<b>0</b> 84	Ū	00	
<b>6</b> 29	-	-45	Recall old Y Difference		<b>6</b> 85	X	-35	
036		24			086	CHS	-22	
031		21 14	Change in Y filtra-					
			Compute C change		<b>0</b> 87	1	81	t
932		36 08	Recall new C		<b>0</b> 88	6	$oldsymbol{artheta} arepsilon$	
<b>0</b> 33	RCL3	<i>36 03</i>	Recall old C		<b>0</b> 89	•	-62	
<b>0</b> 34	<b>i</b> –	-45	Difference		898	5	<b>0</b> 5	16.5-20 log t <sub>2</sub>
<i>03</i> 5	5 RTN	24			091	+	-55	1
036		21 15	Change in C   filtration		092	ST08	35 08	
<b>0</b> 37		86	Y & C computation					STO C
		-62	İ		<b>693</b>	RTR	24	†
<i>03</i> 8					<b>6</b> 94	R/S	51	1
<b>0</b> 33		84	-6.4		+		<del></del>	4
040		-22		<b></b>	+		<b></b>	1
04.		-21	Į.		$\bot$		<b></b>	1
Ø42		01						1
04.		05	10g t		1			]
		72 A*	log t <sub>2</sub>	100	1		<u> </u>	1
84		36 <u>01</u>		<del></del>	+		<del>                                     </del>	1
64		-35	15 100 + -6 4	<u> </u>	+			1
<b>0</b> 46		-55	15 log t <sub>2</sub> -6.4		+		ļ	4
<b>0</b> 41		3 <i>6</i> 01	log t <sub>2</sub>	L				1
84		-21	-08 -2	L				1
94:		_75	İ		T			l
		-35 03 -35	1	<b>——</b>	1			SET STATUS
05		ಟ್ <u>ರ</u> 	3 log 2t <sub>2</sub>	<u> </u>	+		F1.400	-
05		-35	3 208 202	<b> </b>	+-		FLAGS	TRIG DISP
<b>9</b> 5.	2 -	-45		<b></b>	+	<del></del>	ON OFF	550 -   52 -
<b>6</b> 5		<b>3</b> 5 07	$\begin{array}{c} 15 \log t_2 - 3 \log^2 \\ t_2 - 6.4 \end{array}$	<del> </del>	<del></del>		0 0 9	DEG 😡 FIX 😡
85		01	t6.4	110	<del></del>			GRAD   SCI
<b>0</b> 5		-62					2 🗆 🙀	RAD D ENG D
		-04 64	STO Y				3 🗆 🔼	n_=_
. <i>05</i> :	6 i	61		STERS				
0	1	2		5	Ī	6	7	8 9
l .								
S0	S1	S2	S3 S4	S5		S6	S7	S8 S9
L								
Α	-	В	С	D			E	ı
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## **Program Description I**

Program Title PRINT VIEWING DISTANCE

Contributor's Name

Hewlett-Packard, Corvallis Division

Address

1000 N. E. Circle Blvd.

City

Corvallis

State OR

Zip Code

97330

### **Program Description, Equations, Variables**

(LENS FOCAL LENGTH) =  $\frac{\text{(VIEWING DISTANCE)}}{\text{("X"- ENLARGEMENT)}}$ 

("X" ENLARGEMENT) =  $\frac{\text{(VIEWING DISTANCE)}}{\text{(LENS FOCAL LENGTH)}}$ 

(VIEWING DISTANCE) = ("X" ENLARGEMENT) (LENS FOCAL LENGTH)

## PRINT MAGNIFICATION DIAMETERS:

#### WHERE:

 $(N_1)^2 + (N_2)^2$   $N_1 \equiv \text{ONE NEGATIVE SIDE}$   $N_2 \equiv \text{SECOND AND PERPENDICULAR}$   $N_2 \equiv \text{NEGATIVE SIDE}$   $(P_1)^2 + (P_2)^2$   $P_1 \equiv \text{ONE PRINT SIDE}$   $P_2 \equiv 2ND + 1 \text{ PRINT SIDE}$ 

Operating Limits and Warnings LENS FOCAL LENGTH AND VIEWING DISTANCE VALUES MUST BE A MILLIMETER INPUT.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

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## **Program Description 11**

Sketch(es)

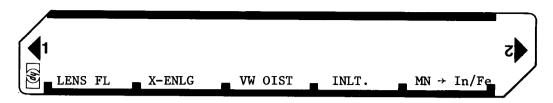
Sample Problem(s) A) A photo was taken with a 135 mm lens and enlarged 8 times (negative size). What is the proper viewing distance in feet necessary to maintain proper subject perspective?

- B) You have a photo you wish to be viewed from 20 feet. It was taken with a 105 mm lens. How many diameters enlargement should the print be?
- C) You wish a 12X print which will be viewed from 1800 mm. What focal length lens should you use?
- D) Your negative size is  $24 \text{ mm} \times 36 \text{ mm}$ ; your print size is  $508.00 \text{ mm} \times 762.00 \text{ mm}$ . What is the magnification factor?

Solution(s)

- A) 3.54 feet. [D]135 [A]8 [B][E][R/S]  $\rightarrow$  3.54
- B)  $58.06X[D]105 [A]20[f][B][C] \rightarrow 58.06X (negative size)$
- C) 150.00 mm lense [D]12 [B]1800 [C]  $\rightarrow$  150.00
- D) 21.17 X 24[ENT+] 36[ENT+] 508[ENT+] 762[F][A]  $\rightarrow$  21.17 X

Reference(s) THIS PROGRAM IS A MODIFICATION OF THE USERS' LIBRARY PROGRAM #01411A SUBMITTED BY STUART A. RIGG.



STEP	INSTRUCTIONS		INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
1	ENTER PROGRAM				
2	INITIALIZE			D []	
	(TO FIND:)				
3	LENS FOCAL LENGTH		"X"-ENLG	B [	0.00
	(OR)	MM	VW. OST		LENS FL (MM
3	DIAMETERS ENLARGEMENT	MM	LENS FL		0.00
	(OR)	MM	VW. OST	[_c ]	"X" ENLG
3	VIEWING DISTANCE FOR PRINTS	MM	LENS FL		0.00
			"X"-ENLG		VW-OST (MM)
4	MM → INCHES-FEET		MM	E	INCHES
				[R/S]	FEET
	TO FIND DIAMETERS ENLARGEMENT				
5	NEGATIVE SIZE (TWO SIDES 1)		MM	[	
			MM		
	PRINT SIZE (TWO SIDES 1)		MM	[ + ] [	
			MM	f ] [ A ]	"X"-ENLG
6	FEET → MM		FEET	fC	MM
7	INCHES → MM		INCHES	<b>f</b>   C	MM
	(FOR A NEW CASE GO TO STEP 2)				
	* LENS FOCAL LENGTH AND VIEWING DISTANCE				
	MUST BE IN MILLIMETERS.				
			-		
-+					<del></del>
				\ \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	
				-	

STEP	KEY ENTRY	KEY CODE	COMMENTS	STEP KE	Y ENTRY	KEY CODE	COMMENTS
ÜÜ	01 ≱LBLA	21 11	LENS FOCAL LENGTH	<b>0</b> 57	RTN	24	
	02 ST01	35 01	ROUTINE	<b>0</b> 58	÷	-55	
96	03 CLW	-51	10012112	<b>9</b> 59	X≢Y	-41	
96	04 RCL2	36 02		060	÷	-24	1
86	95 X¥Y?	16-32	CHECK FOR PREVIOUS	<b>0</b> 61	RTN	24	
98	06 GT04	22 04	ENTRIES	<b>0</b> 62	*LBL2	21 02	]
	07 RCL1	36 B1		<b>86</b> 3	RCL3	36 <b>0</b> 3	
	88 GT01	22 01		<b>8</b> 64	RCL2	<i>36 02</i>	
	<b>89 ≱LBL4</b>	21 04		<b>0</b> 65	Ø	00	END ROUTINE
	10 i	01		<b>0</b> 66	X=Y?	16-33	
	11 RCL1	36 Ø1	1	<b>0</b> 67	RTN	24	l
	12 ×	-35		<b>0</b> 68	+	-55	
	13 ×	-35		<b>8</b> 69	÷	-24	
	14 RTN	24		070	RTN	24	
	15 *LBLE	21 12	DIAMETERS ENLARGE-			21 16 11	1
	16 ST02	<b>35</b> <u>0</u> 2	MENT	<b>0</b> 72	÷F	34	
	17 CLX	-51		<b>0</b> 73	STG4	35 <b>0</b> 4	DIAMETERS
	18 RCL1	3 <i>E</i>		974 975	R↓	-31	MAGNIFICATION
	19 X≠Y?	16-32		<b>0</b> 75	R↓	-31 -31	HAGNIF TOXI TON
	20 GT05	22 <b>0</b> 5		076 677	∌₽	34 70 04	
	21 RCL2	36 02		<b>67</b> 7	RCL4	36 84	
	22 <b>6</b> 701	22 01 21 05	CHECK FOR PREVIOUS	<b>9</b> 78	X≢Y	-41	[
	23 *LBL5	21 05	ENTRIES	<b>0</b> 79	÷ DTU	-24	
	24 1 DE DOLD	Ø1		<b>0</b> 80	RTN	24	1
	25 RCL2	36 02 35		<b>0</b> 81		21 16 12	FE → MM
	26 X	-35 75		<b>0</b> 82	1	01 62	i i
	27 X	-35		<b>0</b> 83	2	<i>02</i>	1
	28 RTN	24		084 eos	X wifeir	-35 21 16 13	i i
	29 <b>*LBLC</b>	21 13 25 07	VIEWING DISTANCE		*LBLc	21 16 13 02	İ
	30 STO3	35 03 51		<b>0</b> 86	2 5		i
	31 CLX	-51 70 01		<b>0</b> 87 <b>0</b> 88	J	85 -62	IN → MM
	32 RCL1	36 B1 16-77	CHECK FOR PREVIOUS	<b>0</b> 00 <b>0</b> 89	4	-62 04	1
	33 X=Y? 34 GTO2	16-33 22 02	ENTRIES	803 898	X	-35	
	34 6102 35 RCL3	22 02 36 03		<b>0</b> 91	RTN	24	
	36 XZY	-41		<b>0</b> 92	R/S	51	
	37 ÷	-24			N- U	1	1
	38 RTN	24					
	39 <b>∗</b> LBLD	21 14					
	40 CLRG	16-53	INITIALIZE				
	41 RTN	24	l				
	42 *LBLE	21 15					
	43 2	02		<u> </u>		<b>↓</b>	1
	44 5	05		100		ļ	
	45 .	-62	$NM \rightarrow IN \rightarrow FT$	<b> </b>		<b> </b>	
	46 4	Ø4	NW - IN - LI	<b></b>		<del>                                     </del>	
	47 ÷	-24		<del>                                     </del>		<del> </del>	<b>1</b>
	48 R/S	51		<del> </del>			ł Í
0	<b>4</b> 9 1	01		<del> </del>		+-	SET STATUS
0	5 <b>0</b> 2	02				+	
	51 ÷	-24		<del>                                     </del>		FLAGS	TRIG DISP
0:	52 RTN	24		<del>                                     </del>		ON OFF	DEG 🕄 FIX 🕄
	53 <b>*</b> LBL1	21 01	END ROUTINE	110			GRAD   SCI
	54 RCL3	36 03	END MOUTINE		******	2 🗆 🗷	RAD 🗆 ENG 🗆
	55 0	<b>83</b> -				3 □ 12	n <u>2</u>
. 8:	56 X=Y?	16-33	REGIS	STERS			
0	1	2	3 4		6	7	8 9
S0	S1	S2	S3 S4	S5	S6	S7	S8 S9
A		В	lc lc	D		E	I I
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## **Program Description I**

Program Title

PHOTO/IMAGE DISPLAY PARAMETERS

Contributor's Name Hewlett-Packard, Corvallis Division

Address

1000 N. E. Circle Blve.

City

Corvallis

State

OR

Zip Code 97330

Program Description, Equations, Variables Photo or image interpretation can be accomplished from photographic film, projected, or displayed on closed circuit TV viewing systems. This program computes parameters of interest that can be determined from known system and data characteristics. Computation sequence is to solve for scale, pixel dimensions, number of pixels, scan lines per pixel, magnification for 1 line/ pixel portrayal, and maximum viewing distance for visual acuity limiting. All quantities are stored for later review Input data coverage (naut. mi.)— Input data field [f][LBLA] Calculate Scale (inches) n.mi. x 12 in. x 6076 ft. Scale, manual entry\_ Input res. ele (LBL A) Calculate pixel dimension size (ft.)  $= \frac{12 \text{ in./ft.}}{x} \times \frac{\text{ft.}}{x}$ Pixel dim, man. entry (LBL B) Calculate pixels across scan Input scan disp. dimdisplay dimen. In. (Inches) in/ pixel Pixel/scan, man. entry Input display scan-lines (number) (LBL C) Calculate lines/pixel display scan lines pixel/scan (R/S) Calculate mag. for 1 line/pix
= pixel line [[f][LBLD] Calculate in./scan line Disp. pixel dim\_(inches) entry Display dimension in. (LBL D) Calculate max view dist. for 1 minute are visual acuity limiting in./scan line - 2 - Tan 30 sec arc (LBL E/PS's) Recall parameters and solutions [f] [LBLB] Auto Display. The manual entry provision allows starting anywhere in the program for individual computation.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

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# Program Description II

ke	tch(es)																
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						*	:	!	 <del>[</del>	+	 !					 	
				4			٠							:		 :	· ·
•			İ	**** *** :		*									· · · · · · · · · · · · · · · · · · ·		

resolution. Consider TV	) <del>nautical miles</del> o display on a 17 <b>-</b> i	ver a 2.5-inch nch monitor wi	rs for a photo image field. Assume 50 foot th a 10.2-inch vertical er (1190 active line scans).
Enter data coverage Enter data field Enter resolution element Enter scan display dimins Enter display lines		A B C	291648 (: 1) 0.00206 in. 4958.02 0.24
Find magnification Find Max. viewing dist. Recall quantities.	[f][D][D	R/S ] E R/S	4.17 29.47 in. 291648
	e e e	R/S R/S	0.0021 4958.0160 0.2400
		R/S R/S R/S	4.1664 29.4672 1190.0000
		R/S	10.2000
AND COMMISSION AND COMMISSION CONTRACTOR CON			
Solution(s) #2 Find pixel dimensions scale.	for a resolution	element of 20	ft. on a 100,000 : 1
Enter scale Enter Resolution ele.	100,000 20 ft.	<b>↑ A</b>	0.00240 in.

Reference (s)	
- THE REAL PROPERTY AND A STATE OF THE STATE	

SCALE (AUTO REVIEW 1) IN./SCAN LINE

1 PHOTO / IMAGE DISPLAY PARAMETERS

PIXEL NUMBER LN/PIX DIST. REVIEW

STEP	INSTRUCTIONS	INPUT	KEYS	OUTPUT
1		DATA/UNITS		DATA/UNITS
2	Enter program	1		
<b></b>	Enter data coverage (naut. miles)	Naut. mi.		
3	(Zaewee).	Inches	Lf LA	Scale
4	If step 2 & 3 not used, enter scale	Scale		pixel
5	The state of the s	Feet	A     _	size
6	If step 5 not used, ent data pixel dim.	(inches)		•
7_	Enter scanning display dimension (inches)	Inches	B.	number pixels
8	If step 7 not used, ent 1 dim. pixel number	Dim	<b>↑</b>	1
9	Enter number of display scan lines		$\begin{bmatrix} \mathbf{c} \end{bmatrix}$	lines pixel
10	Find magnification for 1 line/pixel		[R/S	mag
11	If steps 7 & 9 used (for 1 line/pixel)		[ F   D ]	inches scan line
12	If steps 7 & 9 not used, ent display pixel			
	dim.	(inches)		
13	Find limiting visual acuity distance		D	inches
	Recal quantities			
	Reg. 1 Scale		[ E	
	Reg. 2 Data pixel dimension		R/S	
	Reg. 3 Number of pixels across disp.		R/S	
	Reg. 4 Scan lines/pixel		[R/S]	
	Reg. 5 Magnification for 1 line/pixel		R/S	
	Reg. 6 Visual acuity limit distance		R/S	
	Reg. 7 Display scan lines		R/S	-
	Reg. 8 Display dimension		R/S	
	Return to step 14 Reg. 1	1	R/S   [	
15	To automatically display the quantities or		F     B	
	print them on 97			-
<b>─</b> ─		1		
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l				1

STEP	KE	Y ENTRY	KEY CODE	COMMENTS	STEP	KEY	ENTRY	KEY CODE	COMM	IENTS
-	101	*LBLa	21 16 11	ENTER DATA COV. (1)		057	R/S	51		
	902 902	÷	-24	ENTER DATA FIELD		<b>0</b> 58	RCL2	<i>36 0</i> 2		
	903	7	ē7	ENIER DATA FIELD		<b>65</b> 9	R∕S	51		
	903 904	2	<b>8</b> 2			060	RCL3	<b>3</b> 6 <b>0</b> 3		
	905 305	9	89 89			061	R/S	51		
	905 306	1	81			<b>0</b> 62	RCL4	36 04		
	907 907	2	<b>0</b> 2	CAT CUT AME COATE		863	R/S	51		
		¥	-35	CALCULATE SCALE		064	RCL5	36 Ø5		
	8 <b>08</b>	DSP2	-63 <b>0</b> 2			<b>0</b> 65	R∕S	51		
	9 <b>0</b> 9		35 01			866	RCL6	36 <i>0</i> 6		
	910	3T01	24			067	R/S	51		
	911	RTN				<b>968</b>	RCL7	36 07		
	912	*LBLA	21 11	ENT. RES ELE SIZE		069	R/S	51		
	013	1	01 03			878	RCL8	36 08		
	014	2	02 35	,		071	K/S	51		
	015	X	-35	CALCULATE PIXEL		072	GTOE	22 15		
	016	XZY	-41	DIMENSION		073	*LBLb	21 16 12		
	617	÷	-24			874	DSP4	-63 04	AUTOMATIC	PRINT
	018	DSP5	-63 05	]		075	RCL1	36 01		
	019	ST02	35 02			076	RCL2	36 02		
	020	RTN	24			<b>0</b> 77	RCL3	36 03		
	<b>6</b> 21	*LBLE	21 12	ENT SCAN. DISP DIM		<b>0</b> 78	RCL4	36 84		
	<b>0</b> 22	STC8	35 Ø8	,		079	PRST	16-14		
	<b>0</b> 23	X≢Ÿ	-41	CALCULATE NUMBER		080	RCL5	3 <i>6</i> 05		
	024	÷	-24	OF PIXELS ACROSS		081	RCL6	36 <i>06</i>	•	
	<i>0</i> 25	DSF2	-63 02	DISPLAY		082	RCL7	36 07		·
	<b>0</b> 26	ST03	35 <i>0</i> 3			<b>6</b> 83	RCLS	36 Ø8		
	<b>0</b> 27	RTN	24	PART DICDIAY COAN		<i>0</i> 84	PRST	16-14		
	<b>6</b> 28	*LBLC	21 13	ENT DISPLAY SCAN LINES		<b>0</b> 85	RTN	24	SET UP FO	OR SCAN-
	029	ST07	<i>35 07</i>	LINES		<b>0</b> 86	*LBLa	21 16 14	NING DIS	
	<i>030</i>	XZY	-41			<b>0</b> 87	RCL8	36 08	PIXEL DI	
	031	÷	-24	CALCULATE LINES/		<b>0</b> 88	RCL7	36 07	I IAEL DI	HIGHTON
	032	DSF2	-63 02	PIXEL		<b>0</b> 89	KUL!	-24		
	<b>03</b> 3	ST04	35 C4		1		RTH	24		
	<i>0</i> 34	R∕S	51		1	696 691	R/S	51		
	035	1/X	52	[		<b>0</b> 91	K/ O	1 21	i	
	<b>0</b> 36	ST05	35 <b>0</b> 5	CALCULATE MAG FOR		+-	· · · · · · · · · · · · · · · · · · ·		1	
	<b>0</b> 37	RTN	24	1 LINE/PIXEL		<del> </del>			1	
	<b>0</b> 38	*LBLD	21 14	ENT. SCAN DISP	<b></b>	+			1	
	<b>0</b> 39	2	02	PIX	-	+			1	
	<b>04</b> 6	÷	-24	11A		†			1	
	Ø41		-62	CALCULATE MAX.		+-		<del>  </del>	1	
	<b>84</b> 2	Ø	66	VIEWING DISTANCE					1	
	<b>043</b>	Ø	68	FOR 1 MIN. ARC	100	+		<del>                                     </del>	1 .	
	Ø44	8	90	VISUAL ACUITY		+		<del> </del>	1	
	845	1	01	VISUAL ACUILI		+		<del>                                     </del>	1	
	<b>04</b> 6	4	Ø4	ł		+		1	1	
	047	5	85	1		╅┈╴		-	1	
	<b>0</b> 48	4	84			<del>                                     </del>			1	
	049	4	04	1	<u> </u>	+	FLAGS		SET STATUS	
	<b>0</b> 50	÷ .	-24	1		+16		FLAGS	TRIG	DISP
	051	DSF2	-63 82	f		╁		ON OFF		7101
	052	ST06	35 0 <i>6</i>			<b>†</b> †		0 🗆 🛛	DEG X	FIX 😰
	<b>0</b> 53	RTH	24	RECALL ALL STORED	110	2		1 🗆 🗷	GRAD 🗆	SCI 🗆
	054	*LBLE	21 15	QUANTITIES.		$\frac{1}{3}$		2 🗆 🗷	RAD 🗆	ENG □
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L					L					

## **Program Description I**

Program Title IMAGE PROJECTION DATA

Contributor's Name

Hewlett-Packard, Corvallis Division

Address

1000 N. E. Circle Blvd.

City

Corvallis

State OR

**Zip Code** 97330

Program Description, Equations, Variables

Provides unknown required to select proper lens,

projection distance, screen size when 2 are known, then gives maximum viewing area,
estimates seating capacity, gives minimum and maximum viewing distances, uses film
format factor stores in R4, works for 8, Super 8, 16 mm 35 full and half frame,
110, 126, 127, 120 (2 1/4 sq) film sizes and for 5, 7, 10 "overhead projectors.

[Format factors for different sizes can be figures closely by formula 2.16 x
width of original (in mm)] provides for conversion formula 2.16 x width of
original (in mm)] provides for conversion of inches to feet and mm to inches.

Formula(s) F = Factor L = Full Length S = Screen width 0 = Distance

To find Distance

 $= (s \div F) \times L$ 

To find Lens

= D + (s + F)

To find Screen

= F X (D + L)

Viewing Area

 $= S^2 + 11$ 

Minimum Dist.

= S X 2

Maximum Dist.

= S X 4

Capacity

= (Viewing Area) + 6 (6 sq' per person)

### Operating Limits and Warnings FORMAT VS. FACTOR ROUTINE

Run or store new factor in R4 to change format. — 110 film factor assumes 110 projector is used, which may result in slight error if 35 mm projector used. Similarly for other sizes not shown in proper projector. — Viewing area, capacitiesetc., are estimated and actual figures vary depending on room characteristics and seating arrangement, etc.

Recommend reduction by 25% for audience comfort.

This program has been verified only with respect to the numerical example given in *Program Description II*. User accepts and uses this program material AT HIS OWN RISK, in reliance solely upon his own inspection of the program material and without reliance upon any representation or description concerning the program material.

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## **Program Description 11**

Sketch(es)	FORMAT VS. FACTOR REFERENCE	(F)	
[A] 16 (mm) F (4.68)	[B] 127 [C] 120 (21/4 <sup>sq</sup> ) F (18) F(26.4)	[D] 10 (10x10) F(120)	[E] S
[R/S] 8 (mm) F (2.54)	[R/S] 126 [R/S] 35 (mm) F (12.6) F (15.96)	[R/S] 7 (7x7) F (84)	T O R
[R/S] 58 (super 8)	[R/S] 110 [R/S] 35.5 1/2 fr	ame [R/S] 5 (5x5)	E S
F (2.09)	F (7.35) F (10.8)	F (60)	"F"
			IN R 4

Sample Problem(s) Projector showing 35 mm slides on 8' screen requires what distance [1] to fill screen? Lens is 80 mm. Being limited to 6' projection distance what size [2] is image? This is unsatisfactory, so what lens [3] would solve problem? Since only the projection distance is limited, what is the estimated viewing area [4], audience capacity [5], and minimum [6] and maximum [7] viewing distances?

NOTE: Screen or image size is only required data for [4], [5], [6], [7], and previous problems need not be solved first.

Solution(s) [f] [C] = 120, [R/S] = 35 (mm), [f] [E] = 15.96; 80 [E] = 3.15", [B] = 0, 8 (ENTER), 12 (X), (C)=0; A 18.9' [1]; 6[A] = 0, [C] = 30.4" [2]; 96[C] = 0, [B] = 1.0" [3] [D] = 8.37.8 [4]; R/S = 140 people [5]; R/S = 16.0' min [6]; R/S = 48.0' max [7]

Reference(s) Various slide rule calculators as available from knox, radiant, daylite screen manufacturers.

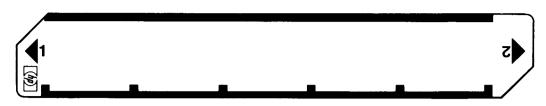
This program is a modification of the Users' Library program #0377A submitted by Harry M. Sweeney

MOTION SMALL LARGE OVER STORE FACTOR

IMAGE PROJECTION DATA

FEET LENS SCREEN CAP MM→IN

STEP	INSTRUCTIONS	INPUT DATA/UNITS	KE	YS	OUTPUT DATA/UNITS
1	Load side 1 and 2				
2	Select proper format from				
	a. Motion picture label 16mm		[f_]	A	16
	and for regular 8mm		R/S		8
	and for super 8mm .		R/S		58
	b. Small format label (127)		f	В	127
	and for 127 Instamatic		R/S		126
	and for 110 Instamatic		R/S		110
				1	
	c. Large format label (120/220)		f	C	120
	and for 35mm full frame		R/S		36
	and for 35mm 1/2 frame		R/S		35.5
	or				
	d. Overhead format label (10X10)		f	D	10
	and for 7 X 7 size		R/S		7
	and for 5 X 5 size		R/S		5
3	Convert and store factor	Format	f	E	Factor
	or				
4	Enter other format				
	a. Store any known format factor without				
	use of tables	Factor	STO	4	
	or			1	
	b. Estimate unknown format factor without use				
	of tables by entering original image				
	width (longest 01M.) and	MM	1	2	
	multiply by 2.16		• ] [	1	
			6	x	Factor
	Store in R4		STO	4	
		•			
5	Input known variables:				
	a. Projection distance	Feet	A		0
	and/or				
6	Focal length or	Inches	В		0
	Focal Length	MM	E		0
	and/or				
	c. Screen image size (width)	Inch	c		0
	then				
_ 6	Find unknown:				



STEP	INSTRUCTIONS	INPUT DATA/UNITS	KEYS	OUTPUT DATA/UNITS
6	a. Projection distance	0	A	Feet
	or			
	b. Focal length	0	В	Inch
	or			
	c. Screen image size (width)	0	С	Inch
	Then: (Optional)			
7	Find Suggested Seating Area		D	Sq. Feet
	and then: (Optional)			
8	Find capacity of area	Area	R/S	People
	and then: (Optional)			
9	Find minimum viewing distance		R/S	Feet
	And then: (Optional)			
10	Find maximum viewing distance		R/S	Feet
	3			***
	NOTE: Only screen size (Step 3) is			
	required for computations in Steps 7			
	through 10.			
	chrodgh 10.			
-	For new problem, repeat Steps			
	5 through correcting variables affected only.			
	Repeat Steps 2 through 4 only if format			
<del>                                     </del>				
<u> </u>	changed.			
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STEP	KI	EY ENTRY	KEY CODE	СОМІ	MENTS		EY ENTRY		С	OMMENTS
Ē	901	<b>#LBL</b> A	21 11			<b>05</b> 7	DSP1	-63 BI		
6	90Z	DSF1	-63 81		ROJECTION	<b>95</b> 8	RCL3	36 <b>0</b> 3	RCL "	SCREEN"
Ø	903	e	00	DISTANCE		<b>0</b> 59	ENT†	-21		
8	104	X=Y?	16-33	l		<b>0</b> 60	X	-35	SQUAR	E
8	965	6701	22 01	"FEET" U		<b>0</b> 61	1	01		
Ø	9 <i>06</i>	R↓	-31	CALCULAT	E!	062	1	01		
	997	S701	35 01			<b>0</b> 63	÷	-24	S <sup>2</sup> +	11
	308	Ø	00	יידקקיי ע	NOWN-STORE	<b>9</b> 64	R/S	51	דקפדת	AY AREA
	109	RTN	24	Į.		<b>0</b> 65	6	<i>9</i> 5	DISTE	AI AKLA
	110	*LBL1	21 Öİ	R1 - DIS	i	<b>0</b> 66	÷	-24	(\$2 .	11) + 6
	311	RÜLI	36 Ø3	CALCULAT	E "FEET"	067	DSP@	-63 00	]	
	312	RCL4	36 Ø4	ROUTINE RCL "SCR	FENI	<b>06</b> 8	R∕S	51	AUDIE	NCE CAPACI
	113	KUL4 ÷	-24	RCL FACTO	OR	<b>0</b> 69	DSF1	-63 01	!	
						070	RCL3	36 83	RCT "	SCREEN"
	114	RCL2	36 02 35	RCL "LEN	5"	<b>671</b>	6	06 06	C . 1	O V O —
	115	Ä.	-35	(SAF) V I	L = "FEET"				5 + 1	2 X 2 = SAM
	116	ST01	35 <i>0</i> 1	STORE "F	FRT"	<b>9</b> 72	÷	-24	S ÷ 6	<i>y</i>
	317	RTH	24	DISPLAY		<b>0</b> 73	R∕S_	51	MINIM	UM DISTANC
8	918	<b>¥LBLB</b>	21 12	DISPLAI	LEET	074	3	03	S + 1	2 X 6 ZSAM
8	119	DSF1	- <i>63 0</i> 1	"LENS" RO	OUTINE	<b>0</b> 75	X	-35	S ÷ 6	X 3 = SAM
	20	ð	00			<b>0</b> 76	R/S	51	i	UM DISTANC
	921	X=Y?	16-33			<b>6</b> 77	*LBLE	21 15	MINIM	OM DISTANC
				"LENS" U	NKNOWN?	<b>0</b> 78	DSF2	-63 02	CONVE	RT MM INTO
	122	GT02	22 02	CALCULATI	E!	<b>0</b> 79	2	82 82	INCHE	
	23	R↓	31						LIVOLLE	
	24	STO2	35 <b>3</b> 2	STORE "LI	ENS" R2	080	5	<b>0</b> 5		
	125	8	80			081	•	-62		
Û	26	RTN	24	DISPLAY	)	082	4	04		
Ø	27	*LBL2	21 02	CAT CUIT AM	a lia magii	<b>0</b> 83	÷	-24		
Û	28	RCL1	36 01	CALCULATI RCL "FEE"		<b>0</b> 84	RTH	24	INCHE	S
	129	RCL3	36 03	1		<b>0</b> 85	*LBLe	21 16 15	CHODE	EAGEOD TH
	30	RCL4	36 04	RCL "SCR		<b>0</b> 86	DSP2	-63 02		FACTOR IN
	)31			RCL "FAC	ror''	087	R↓	-31	R4	
		÷	-24	FEET + (S	SAR) =	<b>0</b> 88	STO4	35 <b>0</b> 4		
	32	÷	-24			<b>0</b> 89	RTN	24		
	33	STO2	<b>35 02</b>	"LENS" S	ORE R2					
	34	RTN	24	DISPLAY '		<b>0</b> 90	*LBLe	21 16 11		
0	35	*LBLC	21 13	DISPLAI	LENS	091	DSP@	-63 00		
Ø	36	DSP1	-63 01	"SCREEN"	ROUTINE	<b>0</b> 92	4	04		
0	37	Ø	09			<b>0</b> 93		-62	16 104	EACHOD
	38	X=Y?	16-33	İ		<b>0</b> 94	6	<i>06</i>	TO MM	FACTOR
	39	GT03	22 03	"SCREEN"	UNKNOWN	<b>0</b> 95	8	<i>08</i>		
	140	8103 R↓	-31	CALCULATI		<b>0</b> 96	<b>ENT</b> †	-21		
						<b>0</b> 97	1	01		
	141	ST03	35 Ø3	"SCREEN"	KNOWN	<b>0</b> 98		01 86		
	142	9	00	amone so	DIGDI AT		6 0 / 0		16MM	DISPLAY
	143	RTH	24		DISPLAY 0	<b>09</b> 9	R/S	51		
Ü	144	*LBL3	21 63	CALCULAT	SCREEN	100	2	<b>0</b> 2		
Ø	145	RCL1	36 <i>3</i> 1	RCL "FEET	p11	101	•	-62		
	146	RCL2	36 02	RCL "LENS		102	5	<b>0</b> 5	REGUL	AR 8MM
	147	÷	-24	KUL LENS	·	103	4	<b>0</b> 4	FACTO:	
	148	RCL4	3 <i>6</i> 04			184	<b>ENT</b> †	-21		
				RCL "FACT		105	= 8	02		
	149	X	-35 75 93		'=FX (FEET	106	R∕S	51	8MM D	ISPLAY
	150	ST03	35 03	+L)		107	2	02 02		
	151	R∕S	51		CREEN" R3		4			
	)5 <u>2</u>	1	<i>6</i> 1	AND DISPI	LAY	108	:	~6 <u>2</u>	8 FAC	TOR
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0	54	÷	-24	CONVERT		110	9	<b>09</b>		
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		IS1	15/							
		S1	152	33	ا ا	~	-			
		IS1		Tc				E	li li	

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112	5	05			166	ENT!	-21	1		ı
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115		21 16 12	ļ		169	•	-62			ı
116	DSPØ	-63 Ø8			$17\theta$	5	<i>05</i>			ı
117	1	õ1	127 FACTOR		171	DSF1	-63 01			
118	8	08	12/ FACIOR		172	R/S	51	35MM 1/2		ı
119	ENT1	-21					21 15 14	DISPLAY (	(.5 = 1/2)	
120		01								1
	1				174	DSPE	-63 00			
121	2	02			175	1	81			İ
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123	R/S	51	127 DISPLAY		177	Û	00	FACTOR		l
124	1	01				ENT1	-21			İ
125	2	82	126 FACTOR		179	1	81			İ
			_					l		İ
126	•	-62			180	ē	00	"10X10" I	TCDT AV	ı
127	6	86 .		1	181	R/3	51	b Toxto I	ISPLAI	ı
128	ENT1	-21			182	8	98	<b>1</b> 7		
129	1	01		1	183	4	04	'''7X7'' FAC	TOD	ı
130		02	<u> </u> -		184	ENT:	-21	l 'X' FAC	TOK	1
131	6	02 08								1
	D		126 DISPLAY		185	7	87 54	1		l
132	R/S	51	170 DISPLAI		186	R∕S.	51	"7X7" DIS	SPT.AY	İ
133		07			187	6	arrho arepsilon	i		ĺ
134		-62			188	Ū	<i>00</i>	"5X5" FAC	CTOR	Ĺ
135		03	110 FACTOR		189	ENTT	-21	1		ı
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137		-21			191	R/S	51	"5X5" DIS	SPLAY	ı
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147		64			<u> </u>					
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150		02		<del></del>	+		-	1		l
151		98		<b></b>	+			1		
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155		-62	35 FULL FRAME		T					I
					1		1	1		1
156		<b>8</b> 9	FACTOR		+		<del>                                     </del>	1		I
157		06		-	+-		<del> </del>	1		I
158	ENT?	-21		<del></del>	+		<del> </del>	4		I
159		<i>03</i>		<b></b>	<b>_</b>		<u> </u>	4		
160		<b>0</b> 5						]		
161		51	35MM DISPLAY		$\perp$					ı
					1			]		1
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163		80	35MM HALF FRAME	<del></del>	+		<del>†</del>	1		
164		-62	FACTOR	}	+		<del>                                     </del>	1		1
165				<del> </del>	+-		<del> </del>	1		1
<b>⊢</b> ••••		+	4		+		1	1		1
		_L	L		4	A EL 4 OC	1	057.0747::0	<del> </del>	1
			LABELS			* FLAGS		SET STATUS		1
A	В	С	D	E	0		FLAGS	TRIG	DISP	
2	b -	c	d	e	1		ON OFF	T <u></u>	1	1
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Home Management
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Butterworth and Chebyshev Filters
Thermal and Transport Sciences

EE (Lab)
Industrial Engineering
Aeronautical Engineering
Control Systems
Beams and Columns
High-Level Math
Test Statistics
Geometry

Reliability/QA

**Anesthesia** Cardiac **Pulmonary** Chemistry **Optics Physics Earth Sciences Energy Conservation** Space Science **Biology Games** Games of Chance Aircraft Operation **Avigation** Calendars Photo Dark Room **COGO-Surveving** Astrology

**Forestry** 

**Medical Practitioner** 

### PHOTO DARK ROOM

If you ever work in a darkroom developing film or enlarging, these programs will save you time and effort. Eliminate the guesswork by using these programs to compute the various parameters.

MACRO-PHOTOGRAPHY AND ENLARGING

TIME, F-STOP, MAGNIFICATION, PAPER SPEED, ENLARGING FACTORS

**COLOR PRINTING FACTORS** 

COLOR PRINTING FACTORS; NEW PAPER

SUBTRACTIVE COLOR-PRINTING FILTERS; DENSITY CORRECTION

TRI-COLOR PRINT EXPOSURE (PHOTO)

COLOR PRINT PROCESSING IN DRUM

CIBACHROME RECIPOCITY CORRECTION

PRINT VIEWING DISTANCE

PHOTO/IMAGE DISPLAY PARAMETERS

IMAGE PROJECTION DATA